The DreamStone – The Movie

By

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Based on 1990-1995 UK cartoon classic series

'The DreamStone' by Mike Jupp

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FADE IN:

INT. ZORDRAK'S CAVERNOUS LAIR - DAY

ZORDRAK the Lord of Nightmares sits alone on his stone throne in his cavernous lair. He looks about annoyed.

ZORDRAK
WHERE ARE YOU?

Zordrak resembles a spoilt baby T-Rex as he pounds his large fists over and over on stone bedrock at his feet. The whole place rumbles and shakes as Zordrak continues his tantrum.

INT. URPGOR'S BEDROOM - DAY

URPGOR is sound asleep in bed hugging an ugly teddy bear.

Zordrak's pounding causes Urpgor to fall out of bed.

INT. URPNEY BARRACKS - DAY

In a large long long room the Urpney army are all sound asleep in triple bunk beds.

At a far end, SGT BLOB on top deck, NUG in the middle and FRIZZ on the bottom are all sound asleep snoring. Zordrak's pounding causes them all to fall out of bed, first Frizz, then Nug who falls on Frizz and last Sgt Blob on other two.

Urpneys fall over each other as they evacuate the barracks.

INT. ZORDRAK'S CAVERNOUS LAIR - DAY

Zordrak is anxious and annoyed. His claws gouge out deep grooves on the armrests of his stone throne at a high pitch. Surrounding his throne is a mote full of ghostly AGORRIBLES.

Urpneys line up ten deep before Zordrak who's about to boil. Sgt Blob, Nug and Frizz line up before Urpney troops. Urpgor arrives late, stands off to one side holding a ray gun.

ZORDRAK
I'm a patient dark lord? Am I not?

URPGOR
A very patient Lord m'Lord.

SGT BLOB
Patient? Why patience must be your middle name my Lord. Positively!
ZORDRAK
Well my patience has run dry.
The earth quakes and rocks fall as Zordrak shouts.

ZORDRAK (CONT'D)
WHERE IS MY --

Zordrak's shouts are gale force wind over Sgt Blob, Nug, Frizz and the Urpney troops. Rocks fall about, ground shakes.

ZORDRAK (O.S.) (CONT'D)
-- DreamStone???

The Urpney troops look frightened, they shake in their boots.

Urpgor shows off his new weapon, it resembles a ray gun.

URPGOR
My Lord, I've invented the perfect weapon for retrieving the DreamStone.

Zordrak loosens grip on throne armrests. He seems interested.

URPGOR (CONT'D)
You have a weapon that will retrieve the DreamStone? Show me!

URPGOR
If I may demonstrate my Lord.

Urpgor grabs a soldier on the edge of the troop assembly. He pushes the soldier well away from the rest of the troops. Urpgor points his 'ray gun' at the dazed troop.

URPGOR (CONT'D)
If we point at our target like so -

The Urpney soldier shakes in his boots.

URPGOR (CONT'D)
- and pull the trigger like so.

A ring of almost invisible waves flows over the troop. He falls into a deep sleep standing up.

URPGOR (CONT'D)
My Fast Asleep 3000 will force anyone who encounters it into a three day deep sleep. Set to ultra wide, it can cover an entire town.
ZORDRAK
Splendid! Splendid! With that meddling old fool and his faithful Noops all out for the count, retrieving my DreamStone will be easee peasee Japanesee.

Nug turns to Frizz and mutters.

NUG
I hate it when people say that.

Zordrak looks furious. He stares hard at Frizz and Nug.

ZORDRAK
Silence in the ranks!

Not far from Zordrak's throne is the pit of no return. A sickly green liquid bottom of the pit bubbles. FRAZNATS snap lobster-like pincers hungrily in this green toxic waste.

ZORDRAK (CONT'D) (O.S.)
Or would you prefer to end up in the pit of no return? My Fraznats could do with a meal or three.

Nug, Frizz and Sgt Blob stand to attention, look dead ahead.

ZORDRAK (CONT'D)
I thought not.

Nug, Frizz and Sgt Blob continue to stare ahead. Sweat beads roll down the faces of Nug and Frizz.

ZORDRAK (CONT'D)
So we need volunteers for this important mission. Anyone?

Sgt Blob, Frizz and Nug continue to stand to attention. The entire Urpney army behind them take one huge step backwards. It looks as if Sgt Blob, Nug and Frizz have volunteered.

ZORDRAK (CONT'D)
Sgt Blob, you and your men must leave immediately. I've waited long enough. I WANT MY DreamStone!

Sgt Blob, Nug and Frizz are confused how they volunteered. They look about and shrug. They have no idea what happened.
EXT. DOWN TOWN NOOPVILLE - DAY

Bright sunny day in Noopville. Noops go about their business giving each other polite nods and friendly waves. Walking down the main street is Rufus and Amberley both carrying beach towels. They give Mr Green a pleasant wave.

EXT. DREAM MAKER'S CASTLE'S BALCONY - DAY

PILDIT leader of the Wots and the DREAM MAKER enjoy brunch on a balcony overlooking Noopville.

Dream Maker gives the flying dog fish ALBERT a tasty treat. Albert flies near the Dream Maker's feet yapping for treats.

Pildit removes the lid from a large steamy stone bowl.

    PILDIT
    Granny Wildit made some of her stew you love.

    DREAM MAKER
    Oh my! Is this her cream of rocking chair non chewable stew?

    PILDIT
    Yes it is. Granny Wildit remembered how much you enjoy it.

    DREAM MAKER
    Who could forget this tasty dish. May I?

    PILDIT
    By all means.

Dream Maker spoons out a large plate of stew for himself. He relishes and savours the taste, enjoying every bite.

    PILDIT (CONT'D)
    So where are your assistants - Rufus and Amberley?

    DREAM MAKER
    It's their day off. I believe they said they were off to the local swimming hole.

    PILDIT
    It is a lovely day for a swim.
EXT. TROPICAL LAGOON – DAY

Rufus and Amberley are in their bathing suits, splashing in the shallows of a picturesque tropical lagoon - Noopville's local swimming hole. A small waterfall feeds the lagoon.

AMBERLEY
Rufus?
I have a surprise for you.

RUFUS
Oh my! I love surprises.
What is it?

AMBERLEY
It's something I discovered the last time I was here.
Can you hold your breathe for a minute?

RUFUS
I think I can.

AMBERLEY
Okay then follow me.

Amberley takes a deep breath and swims down underwater. Rufus takes a huge breathe and follows. Small ripples on the pond surface trace out where Amberley and Rufus were.

EXT. BLUE SKIES ABOVE LAND OF DREAMS – DAY

Sgt Blob, Nug and Frizz are in a row boat with a propeller outboard flying high under a quilt patched hot air balloon. Sgt Blob sits at the bow, Nug controls the outboard at the stern and Frizz in the middle holds a large sleeping gun.

The trios hot air balloon air craft whizzes through the air. Stretched out far below are rolling green plains.

EXT. CAVE BEHIND TROPICAL LAGOON WATERFALL – DAY

In a secluded cave, hidden behind the waterfall, Amberley and Rufus look in awe at cave paintings. There are crude stick drawings of Noops and Wots dancing around a campfire with strange kangaroo like species with wings and Urpneys.

There are also crude drawings of Foxicans – tall fox like creatures and mush-frogs, a cross between frogs and mushrooms.
Amberley and Rufus look at the drawings in wonder.

RUFUS
Wow!

AMBERLEY
I know. Isn't it wonderful.

RUFUS
These paintings must be from the earliest dreamtime.

Amberley nods in agreement. They're both very excited.

EXT. NOOPVILLE – DAY

High above Noopville, Nug manoeuvres the aircraft, while Frizz operates the large sleeping gun. Large waves emit from the gun, sweeping over Noopville below sending its residents sound asleep. The fast asleep Noops resemble statues.

Mr Green, Mr Wax and Mr Muffin are all fast asleep standing up in the main street. Young Noops, Mothers, Fathers, Grandpa and Grandma Noops, even baby Noops are sound asleep.

EXT. DREAM MAKER’S CASTLE’S BALCONY – DAY

Pildit and the Dream Maker fall fast asleep, both fall face first into their bowls of stew. Even Albert is asleep floating near his master’s feet.

EXT. OUTSIDE DREAM MAKER’S CASTLE – DAY

Sgt Blob, Nug and Frizz land their craft before the Dream Maker's castle. All three disembark and run into the castle.

EXT. TROPICAL LAGOON – DAY

Rufus and Amberley's heads break the surface of the local swimming hole. They take a second to catch their breath. They swim to shore and dry off with their towels.

RUFUS
Thank you for showing me the secret cave.

AMBERLEY
You're welcome.
EXT. OUTSIDE DREAM MAKER’S CASTLE – DAY

Sgt Blob, Nug and Frizz run out of the castle and head for their craft. Sgt Blob has hold of the DreamStone. All climb aboard and resume to their previous positions, Sgt Blob at the bow, Nug at the outboard and Frizz back in the middle.

Frizz adjusts a fire under the hot air balloon and the aircraft is soon afloat. Nug yanks on the outboard a few times. The outboard finely starts. They take off with a splutter into the blue sky above Noopville.

EXT. NOOPVILLE – DAY

Rufus and Amberley are confused and shocked by the sight of the inhabitants – many out and about in the main street – sound asleep as the two return from their swim, towels in hand. They pass Mr Green, Mr Wax and Mr Muffin all asleep.

RUFUS
What's going on?

AMBERLEY
I have no idea.

Amberley tries to shake Mr Wax awake to no avail.

AMBERLEY (CONT'D)
Mr Wax. Mr Wax.

Amberley gives up trying to wake Mr Wax up.

AMBERLEY (CONT'D)
Oh Rufus, it's no use. Everyone seems to be in a deep deep sleep. It's as if they're under a spell.

Rufus and Amberley hear the sound of an outboard approaching. They hide behind some wooden barrels nearby. They have a clear view of Sgt Blob, Nug and Frizz in their strange air craft as the Urpney's threesome fly by.

The Urpneys and their strange air craft are soon out of sight. Rufus and Amberley step out from behind the barrels.

RUFUS
Quick Amberley, we need to check on the DreamStone.

Rufus and Amberley run off towards the Dream Maker's castle.
EXT. OUTSIDE DREAM MAKER'S CASTLE - DAY

Rufus and Amberley run into the Dream Maker's castle.

INT. CASTLE ROOM IN DREAM MAKER'S CASTLE - DAY

Rufus and Amberley run into a castle room flustered. The room is near empty except in the middle stands a marble column standing a few feet high and on the marble column is a cube shaped glass case. The door on the case is open.

Inside at the bottom of the case is a silk pillow. There is an indentation in the pillow left where the DreamStone was.

Rufus and Amberley look shocked and worried.

AMBERLEY
Oh no Rufus. It's gone.

RUFUS
Oh dear, oh dear, oh dear.
The Dream Maker will know what to do. Yes yes we'll ask the Dream Maker. That's what we'll do.

EXT. DREAM MAKER'S CASTLE'S BALCONY - DAY

Pildit and the Dream Maker are still in a deep sleep, both with their faces into their bowls of stew. Albert is also asleep floating near his master's feet. Rufus and Amberley rush onto the balcony and are shocked to find them asleep.

Rufus and Amberley take the Dream Maker and Pildit's faces out of their stews. After cleaning them up, Amberley tries to wake Pildit and Rufus tries shaking the Dream Maker awake.

AMBERLEY
Oh no, they're asleep just like everyone else.

Rufus tries shaking the Dream Maker awake.

RUFUS
Wake up sir. Please wake up.

AMBERLEY
It's no use Rufus.

RUFUS
But what about the DreamStone?
AMBERLEY
You need to fetch it back.

RUFUS
On my own?
But Amberley, won't you be coming too?

AMBERLEY
I'm sorry Rufus but I think I should stay behind to take care of everyone here asleep.

RUFUS
Hmmm. I guess I can see if the Wots can help. Let's hope they're not asleep too.

AMBERLEY
That's the spirit Rufus.

RUFUS
Oh Amberley, could I ask you for a favour?

AMBERLEY
A favour?

RUFUS
Possibly a sweet kiss on my cheek.
If you please.

Rufus closes his eyes and turns his cheek towards Amberley.

RUFUS (CONT'D)
Just in case I don't return.

Amberley blushes. She gives Rufus a peck on the cheek. Rufus opens his eyes, the two share a sweet smile.

AMBERLEY
You'll be back Rufus!

RUFUS
Farewell sweet Amberley. Until we meet again.

Rufus jumps off the balcony into some bushes below. He rolls onto the lawn and runs off waving bye.
Amberley giggles as she waves bye.

       AMBERLEY
       Hurry back! Bye!

EXT. HILL OUTSKIRTS OF NOOPVILLE – DAY

Rufus runs to the top of a hill. Behind him is Noopville far behind. Rufus looks before him, the deep Wot forest. Rufus continues down the hill towards the Wot forest.

EXT. WOT FOREST – DAY

Rufus runs through the deep forest. The trees are high and canopy thick. Flecks of sunlight break through and light up the forest floor below. Rufus continues along a worn path.

EXT. WOT VILLAGE – DAY

Rufus reaches the Wot village. The Wot village comprises mostly of tree houses. He finds all the Wots fast asleep. He tries to shake a Wot awake but to no avail.

       RUFUS
       Hello!
       Anyone awake!

Rufus listens but there is no answer.

       RUFUS (CONT'D)
       Oh dear!
       What to do? What to do?

Rufus finds a large Wot flying leaf. He has an idea.

EXT. WOT VILLAGE – LATER

Rufus is anxious as he stands on the large Wot flying leaf.

       RUFUS
       It's been a while. Here we go!

Rufus looks wobbly as he takes off on the Wot flying leaf. He looks frightened he might fall.

EXT. HIGH ABOVE LAND OF DREAMS – LATER

Rufus flies erratic amongst the clouds. In the clouds everything looks the same and Rufus looks lost.
RUFUS
Oh my! Now which way is the Land of nightmares?

EXT. EAST END OF LAND OF DREAMS – CONTINUOUS

BRIDGIE is a Heligator – cross between a dinosaur, kangaroo and a helicopter. He skims across a stream teeming with fish, flying with large dragonfly wings. Bridgie catches a large fish, he drops it on a large pile of fish on the bank.

EXT. HIGH ABOVE LAND OF DREAMS – CONTINUOUS

The clouds go dark. A wild storm rages within. It's a wild ride. Rufus is subjected to rain and deafening thunder. Strong winds throw him about. Rufus's leaf is struck by lightning and half destroyed. He loses altitude and control.

Rufus tries to gain control of his leaf but it is half gone.

RUFUS
Woah!

EXT. HELIGATOR COUNTRY – CONTINUOUS

Bridgie does a loop de loop high above the stream. He is having a fun time. Off to the west dark clouds roll in. Bridgie hears the sound of someone crying 'Woah!'. He is surprised the sound is coming from high above.

EXT. HIGH ABOVE HELIGATOR COUNTRY – CONTINUOUS

Rufus continues his erratic ride downwards. He tries to take control but it's only half a leaf. Rufus falls off the leaf.

RUFUS
Oh No! I'm a gone-rrrrr!

Barely had the words left his lips, Rufus lands mid air into the arms of Bridgie. Bridgie's dragon fly wings are a blur.

BRIDGIE
I've got you little buddy.

RUFUS
Got me?
But whose got you?
Bridgie chuckles. They fly towards a large hill. Beyond the hill, hidden, a large city unlike no other is revealed. It resembles Wizard of Oz Emerald city except it's cobalt blue.

Rufus looks on with amazement as they head for the blue city.

EXT. CERULEAN - CONTINUOUS

Bridgie and Rufus fly low only yards above main cobblestone street of Cerulean. Other Heligators walk and flutter about.

There are also Foxicans, tall creatures with human bodies, fox heads and furry hands dressed as clowns out and about as well as mushfrogs - frogs with mushrooms growing out of their heads hopping about.

Heligators and Foxicans are curious regarding the new arrivals. Majority are Heligators, young and old, some in suits, some wear hats, mothers with children, elderly Heligators, artists, workers, Lords & Ladies and vagabonds.

The mushfrogs are oblivious of the new arrivals. They hop about taking no notice of Bridgie and Rufus the Noop.

Lining the cobblestone streets of Cerulean are cobalt blue buildings built from sheets of blue marble like material. Rufus looks about in amazement and awe.

RUFUS
Where am I?

BRIDGIE
Welcome to Cerulean!

Bridgie and Rufus fly past a large blue palace.

EXT. CERULEAN PALACE BALCONY - CONTINUOUS

Bridgie and Rufus catch the eye of QUEEN HELIGATORIA who enjoys tea on a balcony overlooking the main street below. Standing beside her to attention is her butler and advisor JIVES, a Foxican. Jives is dressed in a clown costume.

QUEEN HELIGATORIA
Oh Jives? Who or what on earth is that Heligator carrying?

JIVES
I have no idea Ma'am.
QUEEN HELIGATORIA
Hmmm. Arrange a meeting first thing in the morning with this mystery arrival. I'm curious.

JIVES
Yes Ma'am.

EXT. CERULEAN TOWN SQUARE – CONTINUOUS

Bridgie and Rufus land in a large busy town square, centre of Cerulean. They catch the attention of many curious Heligators and Foxicans. A few mushfrogs hop about, oblivious to the pair. Cerulean citizens surround the two.

Jives the Foxican pushes through the crowd surrounding Bridgie and Rufus. Rufus climbs off the back of Bridgie.

JIVES
Bridgie? You and your 'friend' are hereby officially invited to Queen Heligatoria's palace first thing after breakfast tomorrow. Don't be late.

BRIDGIE
Oh no. Don't worry. We won't.

Jives walks off. The crowd around the two slowly disperses.

Rufus looks about, amazed at the strange buildings built from a shiny blue slate like material. He turns to Bridgie.

RUFUS
Ohh ahhh I need to get to Viltheed. It's a matter of life and death.

BRIDGIE
Sorry little buddy. No travelling at night. It's a royal proclamation. And besides, we need to see the Queen first thing in the morning. We've been summoned.

RUFUS
Queen?
BRIDGIE
Queen Heligatoria, the wise old ruler of Cerulean. To not attend her request for a meeting is a crime punishable by death.

RUFUS
Oh! Well I guess we should go. But where can I stay tonight?

BRIDGIE
You can stay at my place and meet the family. What do you say? Oh, by the way, I'm Bridgie.

RUFUS
Rufus.

The two shake hands and share a smile.

EXT. ABOVE AN OUTER SUBURB OF CERULEAN - DUSK

Bridgie flies low over many log cabins which form an outer suburb of Cerulean. Rufus rides on his back, holds on tight.

Rufus looks about in wonder.

INT. BRIDGIE AND PRISCILA'S CABIN - NIGHT

Priscila, a Heligator, wears an apron. She prepares dinner by gas lantern, stirs steamy pots on a cast iron wood stove.

The stove/kitchen is one end of a large room. Around a large kitchen table sits four young boy Heligators all wearing blue dungarees and four young girl Heligators all wearing pink dungarees. They are all busy doing craft and painting.

A young boy SPOT and a girl Heligator MECHIE fly about playing tag and being naughty. They knock over a vase. It smashes to pieces.

PRISCILA
What did I say about flying in the cabin? Now look what you've done! My vase! My lovely vase!

The naughty pair look sorry.
PRISCILA
Now sit down like good little
Heligators otherwise no supper for
you two.

The two naughty Heligators sit down with their siblings.

The front door swings open and in enters Bridgie and Rufus
to Priscila and the children's amazement.

BRIDGIE
Honey, I'm home.
I bought a new friend home for
dinner. I hope you don't mind.
His name is Rufus.

Priscila eyes off Rufus suspiciously. She looks put out.

PRISCILA
Bridgie! What did I tell you about
bringing home strays.

RUFUS
I'm no stray. I'm a Noop and I am
on a very important mission to save
my village.

BRIDGIE
Priscila, I have only known Rufus a
few hours but he is a most amicable
chap. I found him falling out of a
cloud earlier and he has nowhere
else to stay.

Priscila studies Rufus and ponders.

PRISCILA
One night only.
I'm sorry Mister Rufus but as you
can see our little cabin is already
a tight fit for our large family.

RUFUS
I understand and one night will be
fine. Thank you.
I need to continue with my mission
to save Noopville, so I'll be off
first thing in the morning.
BRIDGIE
Not first thing.
We need to meet the Queen.
Remember?

RUFUS
Oh that's right.
Well first thing after our meeting,
I'm off to Viltheed.

Rufus has all the children's attention. One of them asks?

YOUNG HELIGATOR
Where's Viltheed Mum?

PRISCILA
I have no idea.

RUFUS
It's beyond the Sea of Destruction
in the Land of Nightmares.

BRIDGIE
Why would anyone need to go there?

RUFUS
At Noopville, I'm assistant to the
Dream Maker. The Lord of Darkness,
Zordrak, has put the whole village
asleep under some kind of spell.

Rufus has the full attention of all, especially the children.

PRISCILA
Oh my!

RUFUS
That's not the worst of it.
Zordrak's minions stole the
DreamStone and now Zordrak has it.
I'm afraid no one will ever sleep
peacefully again while he has it.

This news throws Priscila, Bridgie and their children into a
sombre reflective mood. Bridgie tries to be positive.

BRIDGIE
Don't fret Rufus. I'm sure things
will work out.
RUFUS
I hope so.

Priscila places two large steamy bowls centre of the table.

PRISCILA
Dinner is ready!
I do hope you enjoy Albatross eggs
and snooze marrows mister Rufus.

RUFUS
Not sure.

Rufus turns to the children.

RUFUS
Is it nice?

Some of the children nod. Naughty girl Mechee pokes out her
tongue. Naughty boy Spot gets Rufus's attention.

SPOT
Sit next to me please sir.

RUFUS
What a polite young fellow.

Rufus wanders over to an empty chair adjacent to naughty
Spot. As he sits down, naughty Mechee pulls out the chair,
making Rufus fall on the floor. The naughty children laugh.

SPOT
HA HA HA!

BRIDGIE
(angry)
Hey you two! Go to your room! Now!

Naughty Spot and Mechee leave. Both have smirks.

Bridgie helps Rufus up on his feet and into a chair.

BRIDGIE
I am so sorry.
Those two are always getting into
some kind of mischief.

RUFUS
That's okay. I got into a lot of
mischief when I was their age too.
Bridgie and his family pass around the various large bowls of Albatross eggs, snooze marrows, corn cobs and rolls. Rufus joins in the dinner ritual, laughter fills the air.

EXT. ABOVE BRIDGIE AND PRISCILA'S CABIN – NIGHT

Full moon shines over Bridgie's cabin and surrounding suburb.

INT. ZORDRAK'S LAIR – NIGHT

In the large cavernous lair the Urpney army stand before Zordrak to attention. Zordrak looks fierce on his throne.

Zordrak stands to his feet. On a sandstone pedestal before him lies the DreamStone, glowing.

Urpgor, Sgt Blob, Frizz and Nug stand before the army, all look on with much interest.

Zordrak holds up his hand before the stone, revealing long sharp claws. Arcs of electricity emits from his shaky hand.

The arcs hit the stone, and it changes to various colours. The stone emits a dark colour that illuminates the lair.

Agoribbles gather around the pulsating coloured stone. They intertwine and swarm around the stone creating a vortex.

The Agoribles fly off into the dark night in all directions.

INT. QUEEN HELIGATORIA'S ROYAL BEDROOM – NIGHT

Queen Heligatoria tosses and turns. She's having a nightmare.

BEGIN DREAM SEQUENCE

INT. QUEEN HELIGATORIA'S ROYAL BEDROOM – MORNING

Queen Heligatoria awakes to clatter and screams from outside. She gets out of bed and proceeds to her balcony.

INT. QUEEN HELIGATORIA'S PRIVATE BALCONY – MORNING

Queen Heligatoria rushes out to her balcony. She is shocked to see her kingdom below in ruins. Fiery meteors rain down on the city, most buildings are already on fire. Screams and wails fill the air. The fallen cover the cobbled streets.

The Queen's in shock.
A fiery meteor is headed for the Queen. Seconds from impact.

END DREAM SEQUENCE

INT. QUEEN HELIGATORIA'S ROYAL BEDROOM – NIGHT
Queen Heligatoria awakes shaken and in a cold sweat.

INT. BRIDGIE AND PRISCILA'S BEDROOM – NIGHT
Bridgie and Priscila toss and turn. Both having nightmares.

BEGIN PRISCILA'S DREAM SEQUENCE

EXT. OUTSIDE BRIDGIE AND PRISCILA'S CABIN – DAY
Priscila watches her children play in the garden. It's a beautiful day. A tornado appears from nowhere and sucks their children up. The tornado moves on, leaves a path of destruction. Priscila's hysterical, she chases the tornado.

END PRISCILA'S DREAM SEQUENCE

INT. BRIDGIE AND PRISCILA'S BEDROOM – NIGHT
Bridgie and Priscila continue their restless sleep.

BEGIN BRIDGIE'S DREAM SEQUENCE

EXT. OUTSIDE BRIDGIE AND PRISCILA'S CABIN – DAY
Bridgie watches his family in the garden. A tsunami appears from nowhere and swallows his family. All are washed away. Bridgie is frantic to see his family washed away before him.

END BRIDGIE'S DREAM SEQUENCE

INT. BRIDGIE AND PRISCILA'S BEDROOM – NIGHT
Bridgie and Priscila awake, both shaken by their nightmares.

INT. BRIDGIE AND PRISCILA'S SPARE BEDROOM – NIGHT
Rufus tosses and turns in his sleep. He's having a nightmare.
BEGIN RUFUS'S DREAM SEQUENCE

EXT. NOOPVILLE MAIN STREET – DAY

Amberley and Rufus hide behind two large barrels, main street of Noopville. Residents all about stand like statues. The pair are in great fear. A giant Godzilla sized Zordrak wanders through the town causing destruction.

Amberley and Rufus run from their hiding spot. Giant Zordrak catches Amberley. Rufus manages to escape but witnesses Zordrak taunting Amberley. He holds Amberley above his open mouth with sharp teeth.

Rufus tries to get Zordrak's attention. He throws a trash can lid at Zordrak's feet. Zordrak doesn't even feel it.

SLOW MOTION: Zordrak drops Amberley, she falls slowly towards Zordrak's sharp teeth.

RUFUS
(slow motion)
QUEEN HELIGATORIA
Well Rufus, you are the first Noop to visit my court. What is your business?

RUFUS
Maám. I am on my way to Viltheed – the Land of Nightmares – to rescue the DreamStone.

QUEEN HELIGATORIA
Land of nightmares? Is there such a place?

RUFUS
I'm afraid so Maám and its ruler – Zordrak, the Lord of Nightmares – has taken my master's DreamStone.

QUEEN HELIGATORIA
You speak in riddles sir. What say you of nightmares?

RUFUS
Zordrak – the Lord of Nightmares – has taken the DreamStone and I'm afraid we all will suffer his evil wrath.

Jives, the Queen's Foxican assistant whispers in her ear. The Queen looks annoyed.

QUEEN HELIGATORIA
This preposterous story of Zordrak is a ruse to cover the real evil – you. I don't think it is a coincidence that on the night of your arrival, myself and all my subjects have had our slumber interrupted by nightmares.

RUFUS
But Maám – it's true.

BRIDGIE
I believe him your highness.
QUEEN HELIGATORIA
You believe him?
Were you not the one that brought
this accursed creature into our
fair city?

BRIDGIE
I did but--

QUEEN HELIGATORIA
You must be the one to ensure this
wretched thing has left Cerulean by
nightfall.

BRIDGIE
But your Highness? What of the
Lord of Nightmares? We need to
help him.

QUEEN HELIGATORIA
ENOUGH!
I do not want to hear any more of
this silly talk.
Guards! Take them away!

Burly guards grab Bridgie and Rufus and drag them away.

EXT. OUTSIDE QUEEN HELIGATORIA'S PALACE – DAY

Bridgie and Rufus are thrown out onto the cobbled street
before Queen Heligatoria's burly guards.

EXT. DREAM MAKER'S CASTLE'S BALCONY – DAY

It's an overcast day. Amberley tries waking the Dream
Maker.

AMBERLEY
Wake up!

Amberley cannot wake him from his deep slumber. It starts
to rain. Amberley looks frustrated by this change in weather
and hurries off, leaving the Dream Maker and Pildit in the
rain. She returns with two large umbrellas and covers them.

EXT. NOOPVILLE MAIN STREET – DAY

Amberley pushes Mr Blossom's wheelbarrow full with umbrellas.
Amberley hurries between various Noops asleep in the street and covers each with an umbrella to keep them dry. She places umbrellas over Mr Wax, Mr Green, Mr Muffin and others.

INT. CERULEAN TAVERN – DAY

Rufus and Bridgie sit at a table in an empty tavern. A Heligator waitress serves them pancakes with a smiley face - jelly bean eyes, marshmallow nose and whipped cream mouth.

RUFUS
I'm not the one causing the nightmares. You have to believe me.

BRIDGIE
Well you must admit, it is a bit of a coincidence.

RUFUS
It's Zordrak and if I don't stop him everyone's sleep from now on will be full of nightmares.

Bridgie shudders.

BRIDGIE
Nightmares every night?

Rufus nods. Bridgie looks concerned.

On a small stage, one corner of the tavern, are various musical instruments - drum kit, electric guitars etc. A band of Heligator rock n' rollers take to the stage and begin setting up. The BAND LEADER notices Bridgie.

BAND LEADER
Woah ho!
Ladies and Gentleman. We have in the audience a real legend. Bridgie!
Maybe if we give him a huge applause he might join us for a song. What do you think?

The few other patrons, the bartender and waitress clap loud. Rufus looks confused.

RUFUS
What's going on?
BRIDGIE
Oh they want me to play.

RUFUS
Play?

BRIDGIE
Rock n' Roll.

RUFUS
Rock n' Roll? What's that?

BRIDGIE
You are in for a treat.

Bridgie gets up and joins the band on stage. He pulls out a harmonica from a back pocket. The band breaks into a rock n' roll song and Bridgie plays along with his harmonica.

Rufus can't help but groove along and tap his feet to the rock n' roll beat. The other patrons also enjoy the music.

The band and Bridgie finish the song to huge applause from Rufus and the handful of other patrons in the tavern.

Bridgie returns to the table and rejoins Rufus.

RUFUS
Wow! That Rock n' Roll music sure makes you bounce.

This comment puts a huge smile on Bridgie's face.

EXT. ABOVE CERULEAN – DAY

Rufus rides on Bridgie's back. They fly over the blue city.

The pair head for the suburbs.

EXT. OUTSIDE BRIDGIE'S CABIN – DAY

Bridgie lands in his front yard. Rufus climbs off.

BRIDGIE
Wait here. I won't be long.

Rufus nods. Bridgie enters his cabin while Rufus waits outside. Lots of screaming and yelling from Priscila follows, as well as smashing of plates. Bridgie finally emerges from his cabin.
RUFUS
What was that all about?

BRIDGIE
I just told Priscila I'm taking you to Viltheed.

RUFUS
How did she take it?

BRIDGIE
Pretty good.
Hop on.

Rufus jumps on Bridgie's back and they fly off.

EXT. OUTSIDE CERULEAN – DUSK

Bridgie and Rufus continue their flight. Cerulean far behind.

RUFUS POV: It's the golden hour, they fly though fluffy clouds. Rufus points the way.

INT. ZORDRAK'S LAIR – CONTINUE

Zordrak reclines in his stone throne, eating a big large slimy toad with spikes on its back. He almost swallows it all, its feet still stick out of his mouth. A huge disgusting tongue sweeps the toad's feet into his mouth.

Zordrak looks pleased. Before him, on a sandstone pedestal, is the DreamStone. He turns to his Agorribles.

ZORDRAK
Ready to spread nightmares my little pretties.

The excitable Agorribles jump about, fawning over Zordrak.

Zordrak throws his head back, reveals tonsils & sharp teeth.

ZORDRAK
HA HA HA HA!!

EXT. EN ROUTE TO VILTHEED – NIGHT

Bridgie and Rufus continue flight across a starry night. They are high above the Sea of Destruction.

RUFUS POV: A starry night. Bridgie banks, Rufus holds on.
Far below is the dark deep waters of the Sea of Destruction. Rufus and Bridgie fly across a large luminous full moon.

INT. BRIDGIE AND PRISCILA'S BEDROOM - NIGHT

Priscila tosses and turns. She's having a nightmare.

INT. BRIDGIE AND PRISCILA'S CHILDREN'S BEDROOM - NIGHT

Bridgie's children sleep in a large bedroom with 4 double bunk beds. One side of the room is painted blue as well as quilts, sheets, pillows are blue and the other side all pink. The boys all have restless sleeps and so do the girls.

INT. QUEEN HELIGATORIA'S ROYAL BEDROOM - NIGHT

Queen has a nightmare. Eyes closed, fear covers her face.

EXT. DREAM MAKER'S BALCONY - NIGHT

Dream Maker and Pildit are still in a deep sleep, blankets cover them both. Beside them on a chair, asleep with pillow and blanket is Amberley. She too has a restless sleep.

A lantern shines light on the trio. The Dream Maker and Pildit also have a restless sleep. The Dream Maker awakens. He yawns and has a big stretch, rubs sleep from his eyes.

DREAM MAKER
(half asleep)
Amberley?
(looks around)
What's going on?

AMBERLEY
Oh sir. It's the DreamStone. Urpneys came two days ago and put everyone asleep with a sleep gun. Me and Rufus were saved cause we were swimming.

PIILDIT
Oh dear.
Did they take the DreamStone?

AMBERLEY
Yes and Rufus has gone to Viltheed to retrieve it.
The Dream Maker looks worried.

EXT. ABOVE VILTHEED – DAWN

Dawn breaks over Viltheed. Bridgie & Rufus fly above harsh country resembles Grand Canyon landscape with no vegetation.

EXT. OUTSIDE ZORDRAK'S LAIR – CONTINUOUS

Bridgie and Rufus fly past the throne and the sleepy guards and Rufus reaches down and snatches the DreamStone.

The commotion awakes the guards and Zordrak.

ZORDRAK
Stop them you fools!

The guards take chase but Bridgie and Rufus are off to a flying start for the entrance of Zordrak's cave hide away. Sirens go off. Dozens of Urpney soldiers take chase and are on their tail. The pair continue to head for the entrance.

Bridgie and Rufus are surprised to find Sgt Blob, Nug and Frizz blocking the entrance. A large number of Urpney Soldiers block their retreat back inside. They are trapped. Bridgie and Rufus land before Sgt Blob and the Entrance.
RUFUS
Need to get the DreamStone back to Noopville. Please can you promise you'll give it to the Dream Maker.

BRIDGIE
Huh?
Aren't you coming with me?

RUFUS
Only way we get out of this is if we cause a distraction.

Rufus grabs a stone off the ground same size and shape as the DreamStone. He stealthy slides the DreamStone to Bridgie.

RUFUS
Guard this with your life.

BRIDGIE
Wait!

Rufus ignores Bridgie's plea and takes off with the substitute DreamStone in hand. Sgt Blob, Nug and Frizz take chase leaving the Entrance unguarded and open. Rufus takes off down a cave system on one side and the Urpney's follow.

Bridgie flies out of the unguarded entrance with the DreamStone and a heavy heart.

Down a dead end Rufus is trapped by Sgt Blob, Frizz and Nug as well as the rest of the Urpney army behind. Frizz and Nug arrest Rufus to Sgt Blob's delight.

EXT. ABOVE SEA OF DESTRUCTION – CONTINUOUS

Bridgie has a heavy heart as he flies over the Sea of Destruction leaving Viltheed and Zordrak's lair far behind.

INT. ZORDRAK'S LAIR – CONTINUOUS

Sgt Blob leads Rufus before Zordrak and his stone throne. Nug and Frizz hold Rufus either side so he can't escape.

SGT BLOB
Master, we have caught the intruder red handed with the DreamStone.

FRIZZ
Hand it over.
Nug whacks Rufus's back. The rock flies out of Rufus and tumbles on the cave floor. It stops at Zordrak's feet.

ZORDRAK
You fools!
This isn't the DreamStone.
Where is the winged one?

SGT BLOB
He got away Master.

Zordrak is very angry. He is boiling mad. He pounds his fist hard down on a stone arm rest, one side of his stone throne. Everyone jumps up together in reaction to the earth quake.

Zordrak is beside himself. He focuses his rage on Rufus.

ZORDRAK
This will be the last time you ever bother me you bothersome Noop!

Zordrak's arm outstretched, open hand. While his evil eyes emit pure hate a blue lightning emits from his open hand.

Rufus shakes violently, fear on his face. He turns to stone.

Zordrak ceases his lightning strike. His open hand falls back onto the stone throne hand rest. He turns to Sgt Blob.

ZORDRAK
Take him away. Put him with the rest.

Nug and Frizz carry statue Rufus away. Sgt Blob follows.

INT. ZORDRAK'S STATUE STORAGE – CONTINUOUS

Pitch black. A door opens one end of a large room and in enters Sgt Blob carrying a candle followed by Frizz and Nug carrying statue Rufus.

The candle light flickers and reveals the room is vast and deep and stores thousands of statues piled deep. The dozens of statues at the front of the pile are of Urpneys, Noops, Wots and other species as well.

Frizz and Nug push statue Rufus face to face with an Urpney statue. The statues about Rufus are dusty with cobwebs.
Frizz and Nug are in awe at the vast number of statues.

FRIZZ
My Mum and Dad are here somewhere.

NUG
Really? Mine too!

The two blabber and hug. Sgt Blob gets angry.

SGT BLOB
Frizz! Nug! Quick now, at attention, on the double!

Nug and Frizz regain some composure and stand to attention.

SGT BLOB (CONT'D)
We don't have time for bereavement. We're Urpneys! Born to the sound of marching feet! Now pull yourselves together.

Nug and Frizz use handkerchiefs to wipe their eyes. Nug blows his nose hard. They stand to attention.

SGT BLOB (CONT'D)
Right. Here we go. Hup two. Hup two.

Sgt Blob marches the pair out of the massive storage room. The door closes behind them and the storage room goes dark.

EXT. EN ROUTE TO NOOPVILLE – CONTINUOUS

Bridgie flies through a wild storm. He is thrashed about but holds on to the DreamStone with all his might.

INT. ZORDRAK'S LAIR – CONTINUOUS

Zordrak leans forward menacingly on his stone throne. His Urpney army at attention quiver in fear. Nug, Frizz and Sgt Blob stand front row. Urpgor stands off to one side.

ZORDRAK
Urpneys? Prepare one and all for your greatest challenge. The return of the DreamStone one last time. Who's up for the challenge?
Urpney soldiers cheer and pump fists and stomp feet. Sound of pounding feet. Frizz does a wolf whistle. Nug pumps air.

Zordrak chortles. He snaps back into rage mode.

\[ \text{ZORDRAK (CONT'D)} \]
\[ \text{ENOUGH!} \]

Urpney troops stop their celebratory mood of pumping fists, cheering and wolf whistles. All return to a sombre mood.

\[ \text{ZORDRAK (CONT'D)} \]
\[ \text{And remember.} \]
\[ \text{If you fail me this time - it will be the last time.} \]

Urpney soldiers, Nug, Frizz, Sgt Blob quiver in fear. Urpgor stretches on shirt collar in reaction to Zordrak's threat.

\[ \text{URPGOR} \]
\[ \text{Errrr.} \]

\[ \text{ZORDRAK} \]
\[ \text{We will attack Noopville and the Dream Makers castle and burn them all to the ground. And I will take back the DreamStone one last time. Urpgor? How soon can you organise transport for all the troops?} \]

\[ \text{URPGOR} \]
\[ \text{All of them? Hmmmm.} \]

Urpgor pulls out an abacus and mutters to himself.

\[ \text{URPGOR (CONT'D)} \]
\[ \text{Two carry one plus five. Hmmmm. One week Master.} \]

\[ \text{ZORDRAK} \]
\[ \text{You have four days.} \]

\[ \text{URPGOR} \]
\[ \text{But Master, we need to-} \]

\[ \text{ZORDRAK} \]
\[ \text{SILENCE! You have four days!} \]

Urpgor looks frightened.
EXT. EN ROUTE TO NOOPVILLE – CONTINUOUS

Bridgie flies through fluffy clouds and blue sky. The storm has passed. Bridgie looks off to his left.

Far off to Bridgie's left far below is the city of Cerulean - a blue glow in the distant haze.

Bridgie looks forlorn at the city of Cerulean. He refocuses his attention to endless blue cloudy skies that lay ahead.

EXT. NOOPVILLE ADJACENT DREAM MAKER'S CASTLE – CONTINUOUS

On Noopville main street in front of Dream Maker's castle, Amberley helps Mr Muffin slowly wake up.

The Dream Maker on his balcony calls out to Amberley.

DREAM MAKER
How goes it Amberley?

AMBERLEY
Fine sir, Mr Muffin is the last one. Everyone else has woken up and accounted for.

DREAM MAKER
Very good, very good.

AMBERLEY
I do so hope Rufus is okay sir.

DREAM MAKER
Oh don't worry about him. That Rufus is tougher than you think.

AMBERLEY
Shouldn't we send someone to retrieve Rufus and the DreamStone? I'm worried something happened to him.

Bridgie lands before Amberley in front of the Dream Maker's castle clutching the DreamStone to everyone's surprise.

INT. ZORDRAK'S LAIR – CONTINUOUS

In a large cavernous area in Zordrak's lair, Sgt Blob, Frizz and Nug sit on planks hanging from ropes on the side of a half built wooden ship, all with hammers banging away.
A dozen wooden ships are getting built by other Urpneys in similar fashion, many bang away on the hulls of other ships.

One end of the work area are a dozen old mechanical sewing machines. Each sewing machine manned by two Urpneys, one sewing, the other assisting with sewing large quilt balloons.

Urpgor arrives looking flustered. He berates everyone.

**URPGOR**

Hurry up! Hurry up! We need to work around the clock if we are to be ready on time.

Frizz and Nug work side by side, banging away at the side of a large wooden ship. Frizz turns to Nug.

**FRIZZ**

When are they stopping for lunch? I'm starving!

Nug shrugs.

**EXT. DREAM MAKER'S CASTLE BALCONY – CONTINUOUS**

Bridgie sits at the table where the Dream Maker and Pildit fell asleep. On the other side of the table is Amberley, the Dream Maker and Pildit. The DreamStone is on the table.

**AMBERLEY**

Is Rufus okay? Did he get away?

Bridgie looks down, he's anxious on recounting what happened.

**BRIDGIE**

I'm sorry but the Urpney's had the exit heavily guarded.

Amberley bursts into tears. The Dream Maker comforts her, pats Amberley's hand.

**PILDIT**

You're a Heligator from Cerulean?

Bridgie nods.

**AMBERLEY**

How did you two meet?
I was fly fishing on a stream few miles out of Cerulean when Rufus fell out of the sky. Literally he fell out of the sky. His flying leaf had gone kaput and I managed to reach him before the ground did.

Well done! And thank you for this.

The Dream Maker gestures to the DreamStone which glows.

Rufus was so lucky to have found you. Thank you.

When he told me about Zordrak and the DreamStone, I believed him. So I took him to Viltheed and Zordrak's lair. Into the belly of the beast. Cause that's what friends are for.

What happened to my Rufus? Why isn't he here?

Rufus lead the guards away so I could escape with the DreamStone.

That sounds like Rufus. Ready to sacrifice himself to save us all.

It must have been difficult to leave your new friend behind but you have lifted a great darkness from the world. Cause a world without dreams and only nightmares is a very cold dark place indeed. So on behalf of the world, myself and Noopville Bridge club. Thank you.

The Dream Maker gives Bridgie a friendly pat on the shoulder, they share a smile.
PILDIT
I went to your fair city a long time ago when I was just a little Wot. Does Queen Heligatoria still reign?

BRIDGIE
Yes but I unfortunately lost favour with the Queen. Quite unfortunate.

PILDIT
Really? What happened?

BRIDGIE
Well me and Rufus had an audience with the Queen and it was the morning after his arrival. The night of his arrival everyone including the Queen had heart pounding nightmares.

PILDIT
So the Queen blamed Rufus for them?

BRIDGIE
Exactly. So instead of getting help to retrieve this DreamStone, Rufus was banished from Cerulean and I was ordered to make sure he left.

AMBERLEY
So your Queen doesn't think there is a Lord of Nightmares or a DreamStone.

BRIDGIE
I'm afraid not.

AMBERLEY
Well you need to convince her. We need all the allies we can and someone needs to go and save Rufus! Oh poor Rufus.

Amberley sobs. The Dream Maker pats her hand to comfort her.
DREAM MAKER
There there Amberley. I have a feeling Rufus will be okay but you are right, we do need help. Zordrak and the Urpneys will soon be coming to retrieve the DreamStone and this time they're going to give it everything they've got.

BRIDGIE
Well I'm afraid the only Heligator Rufus was able to convince was me. Look I'm really sorry -

AMBERLEY
Please mister Heligator.

BRIDGIE
It's Bridgie.

AMBERLEY
Please Bridgie, can you help me save Rufus. His my best friend.

Amberley has tears in her eyes.

BRIDGIE
I'd love to but I need to get back to my family in Cerulean.

AMBERLEY
Please Bridgie, I know we've only just met but Rufus is very special to me.

Bridgie considers his options.

BRIDGIE
Okay. But we first need to see my family. It's on the way. Okay?

AMBERLEY
Oh thank you Bridgie. Thank you.

EXT. QUEEN HELIGATORIA'S PRIVATE BALCONY – CONTINUOUS
The Queen looks grumpy as she surveys the street below.
EXT. OUTSIDE QUEEN HELIGATORIA'S PALACE - CONTINUOUS

The inhabitants of Cerulean, on the cobbled streets before the palace argue with each other. Everyone is grumpy.

In a nearby street market, a riot develops when a store vendor’s stall is tipped over. Lots of yelling and shouting.

EXT. QUEEN HELIGATORIA'S PRIVATE BALCONY - CONTINUOUS

The Queen shakes her head at the mayhem and disorder below. Jives serves tea on the balcony. He notices the Queen upset.

JIVES
Your Majesty.
Your tea.

Jives places the tea in front of the Queen.

QUEEN HELIGATORIA
Oh Jives, these nightmares are getting worse. Everyone in Cerulean is so grumpy. What am I to do?

Queen Heligatoria looks depressed.

EXT. EN ROUTE TO CERULEAN - DUSK

Bridgie's wings flap so fast they're a blur. Bridgie flies through the clouds, beside him is Amberley flying a large Wot leaf. Amberley flies well and keeps up with Bridgie.

BRIDGIE
I could have given you a lift.

AMBERLEY
I'm fine and besides, you can give Rufus a lift after we save him.

EXT. OUTSKIRTS OF CERULEAN - DAWN

Bridgie and Amberley fly towards the blue emerald city of Cerulean in the distance.

Bridgie veers away from the city centre where the palace is. He instead heads for the suburbs. Amberley follows on her Wot leaf.
INT. BRIDGIE AND PRISCILA'S CABIN – CONTINUOUS

Priscila and her ten children sit around the kitchen table eating porridge.

    YOUNG HELIGATOR
    When will Daddy be home?

    PRISCILA
    Soon I hope.

KNOCK KNOCK

Priscila gets up. She opens the front door of the cabin.

In the doorway is Bridgie and Amberley.

    PRISCILA
    Where have you been and who is this?

    BRIDGIE
    Saving the DreamStone and this is Amberley – a friend of Rufus.

    PRISCILA
    So now you're picking up stray Noops?

Amberley looks annoyed

    AMBERLEY
    I'm not a stray Noop. I'm Amberley.

    PRISCILA
    Sorry.
    (beat)
    Please come in.

Amberley and Bridgie enter the cabin.

INT. ZORDRAK'S LAIR – CONTINUOUS

In a large cavernous area in Zordrak's lair, Sgt Blob, Frizz and Nug are on planks hanging from ropes on the side of wooden ships. All feverishly bang away with their hammers.

A dozen wooden ships are under construction, all nearing completion. Urpneys bang away on the hulls of the ships.
Far end of work area Urpneys work with a dozen old mechanical sewing machines. Each machine manned by two Urpneys, one sewing, the other assisting with sewing large quilt balloons. The large quilt hot air balloons are near completion.

Frizz and Nug bang away at the side of a ship hull.

GRRRRRRRRR

FRIZZ
Did you say something Nug?

NUG
That was my stomach. When are we going to eat? I'm starving.

Sgt Blob pushes a barrow full of hammers. He stops near Urpgor who surveys the ship construction. Frizz and Nug sit on their planks adjacent to the pair and within earshot.

SGT BLOB
Urpgor?
Are we going to stop for breakfast?

URPGOR
Keep going. We need to all work around the clock if we are leaving in three days.

Frizz and Nug are shocked by this news.

FRIZZ
Awwwwww.

NUG
I'm going to chew my own elbow off if I don't eat soon.

FRIZZ
Can I have the other elbow?

Sgt Blob tries to raise Nug and Frizz's spirits.

SGT BLOB
Come on men, I'm sure we'll all have a big feast once it's all done.
FRIZZ
Will there be any slime burgers
Sarge?

NUG
Some spit roasted Jolly Birds would
be good.

SGT BLOB
Jolly Birds?
Why I haven't had a Jolly Bird
since I was a lad.

FRIZZ
Wonder what happened to them Jolly
Birds. They used to be everywhere.

Nug and Sgt Blob shrug.

INT. BRIDGIE AND PRISCILA'S CABIN - CONTINUOUS

Priscila, Bridgie and Amberley sit at one end of the kitchen
table. Some of the young Heligators sit at the other end
while the rest of the children play on a rug nearby.

AMBERLEY
I am going to rescue Rufus and I
need your husband's help.

PRISCILA
Will it be dangerous?

AMBERLEY
I'd be lying if I said it wouldn't
be but Rufus risked his life for
everyone when he rescued the
DreamStone.

Priscila ponders.

PRISCILA
We'll help you save Rufus on one
condition.

AMBERLEY
That is?

PRISCILA
I come along to help save him with
you.
BRIDGIE
What about the kids?

PRISCILA
You take care of them. About time
I had an adventure don't you think?

Bridgie and Amberley look surprised.

EXT. OUTSIDE BRIDGIE AND PRISCILA'S CABIN – DAY

Bridgie looks glum as he stands in front of his cabin waving bye with his ten kids climbing all over him.

Priscila and Amberley wave bye. Priscila's dragon fly wings flap at warp speed and she ascends into the blue. Amberley takes a quick sprint before throwing her Wot leaf before her and takes off. She rides it like a skateboard into the sky.

INT. ZORDRAK'S CAVERNOUS LAIR - DAY

Zordrak sits on his throne. He's angry and impatient.
Urpgor enters

ZORDRAK
Well? What is it?

URPGOR
Master - letting you know there might be a slight delay with the transport.

Zordrak bangs hard on the stone throne arm rests. The guards who flank Zordrak and Urpgor stumble about from the quake that ensues. Zordrak stands enraged.

ZORDRAK
WHAT?

URPGOR
We're working around the clock Master. The Urpneys haven't eaten or slept in days.

ZORDRAK
Don't tell me your problems. FIX IT!

URPGOR
But Master, it's going to take longer than --
ZORDRAK
ENOUGH!
(beat)
If the transport is not ready in
time you can keep my Fraznats
company.

URPGOR
You mean the pit of no return?

ZORDRAK
Exactly!
Now stop wasting time and finish!

Urpgor quivers in fear. He quickly retreats.

Meanwhile back in the cavernous area where the ship
construction continues, Sgt Blob, Frizz and Nug bang away
with hammers on the side of near complete wooden ship hulls.

Urpgor returns. Sgt Blob, Nug and Frizz are glad to see him.

SGT BLOB
Well?
Do we get a rest break and
something to eat?

URPGOR
No stopping till it's finished.

Sgt Blob, Frizz, Nug groan with disappointment.

URPGOR
Stop your moaning.
Now everybody, BACK TO WORK!

EXT. OUTSIDE ZORDRAK'S LAIR – DAY

Amberley on her leaf and Priscila fly down towards the
entrance of Zordrak's lair. They land a few yards from the
entrance and hide behind a boulder adjacent to the entrance.

PRISCILA
So what do we do?

AMBERLEY
We sneak in, find Rufus and sneak
out.
PRISCILA
That sounds like a plan.

AMBERLEY
Follow me.

Amberley cautiously enters Zordrak's lair. Priscila follows.

INT. ZORDRAK'S CAVERNOUS LAIR - CONTINUOUS

There are Urpney guards about on watch. Priscila and Amberley hide behind boulders to keep out of sight.

Amberley and Priscila come across the large noisy cavernous area where most of the Urpneys bang away with hammers on near completed wooden ships.

Far end of the work area are a dozen old mechanical sewing machines, each manned by two Urpneys, each pair sewing a large quilt balloon.

Amberley and Priscila view the work area from a hidden nook.

AMBERLEY
We need to split up else we'll never find Rufus.

PRISCILA
Okay well I'll go this way. Let's meet back here in ten.

AMBERLEY
Good idea.

Priscila flutters off.

Amberley tries to sneak past the Urpney builders but she steps on a loose rock and loses her balance.

CRASH

Amberley ends up at the feet of Nug and Frizz. All the Urpneys are surprised by Amberley suddenly dropping in.

INT. ZORDRAK'S STATUE STORAGE - CONTINUOUS

A storage room is pitch black. A door opens one end of the large room and in enters Priscila carrying a candle.
The candle reveals the room is deep and stores a vast number of statues covered in dust and cobwebs. The room is so deep, the candle only illuminates a small percentage of statues.

Priscila's in awe of all the statues. She inspects the front row, there are statues of Noops, Wots and Urpneys. There is one Noop statue with little dust and cobwebs at the front facing an Urpney statue. Priscila turns the statue around.

Priscila's half surprised, half shocked to find it's Rufus.

PRISCILA
Oh no!

INT. ZORDRAK'S CAVERNOUS LAIR - CONTINUOUS

Amberley's feet and hands are tied to a bar, ready to roast. The bar is above a pile of dry logs and kindling near the ship building area. Urpgor attempts to light up the pile.

Nug licks his chops. Frizz reads a 'Dummies Guide to Cooking Jolly Birds'. The rest of the Urpneys look on, building has ceased. Urpgor tries to light up the camp fire under Amberley but to no avail. Frizz reads something in his book.

FRIZZ
Say's you should put an apple in the Jolly bird's mouth before roasting.

NUG
The apple's just for decoration.

URPGOR
Will you two shut up! We need to cook the Jolly bird I mean Noop before Zordrak catches wind of it.

AMBERLEY
Oh you don't want to eat me. We Noops are too tough.

Sgt Blob places a gag around Amberley's mouth.

SGT BLOB
I hate it when my dinner complains.

Sgt Blob uses a large pepper grinder and grinds pepper all over Amberley.
AMBERLEY

Achoo!

FRIZZ

Bless you.

Urpgor gets the fire started. Amberley gets hot and sweaty.

Priscila enters the cavernous area flying low, carrying the statue of Rufus in a net below her. She makes a bees line for Amberley. She uses the statue of Rufus to know over Sgt Blob, Nug and Frizz. She knocks Amberley off the spit roast.

Priscila lands just near Amberley. All the Urpneys are stunned by the new arrival. Urpgor's terrified of Heligators.

URPGOR

A Heligator! Run for your lives!

AAAAHHHHHHHH!

Urpgor runs out of the area screaming. Priscila helps Amberley untie herself while Sgt Blob, Nug and Frizz are still on the floor slowly coming to.

PRISCILA

Quick lets get out of here.

AMBERLEY

Oh my, what's wrong with Rufus.

PRISCILA

We will sort that out later. Quick grab hold of the net.

AMBERLEY

I just need to grab one thing.

Amberley grabs hold of the Fast Asleep 3000 sleeping gun on a table nearby. Urpgor notices Amberley taking the gun.

PRISCILA

Amberley! Hurry up!

Priscila's dragon fly wings are flapping double time, her wings flap so fast it is just a blur.

URPGOR

Someone stop her! She has hold of the Sleep Fast 3000. Hurry now!
Sgt Blob, Nug and Frizz try to stop Amberley's escape.

AMBERLEY
Ready.

Amberley grabs the net in one hand and the gun in the other. Priscila takes off lifting Rufus and Amberley off the ground. Sgt Blob, Nug and Frizz miss grabbing Amberley by inches.

Priscila manoeuvres through the cave system, army of Urpneys are on their tail. Amberley zaps many asleep with the sleep gun. Priscila heads for the entrance that is heavily guarded. Amberley uses the gun to put the guards asleep.

Priscila flies out of the entrance with Amberley and Rufus.

In the cavernous area where the shipping is underway, Urpgor is still angry that his Fast Asleep 3000 has been stolen.

URPGOR
Quick! After her! We need that gun! back before Zordrak finds out. Take the small air ship. Hurry!

SGT BLOB
But Urpgor, what about the ship building?

URPGOR
We'll finish that. If Zordrak finds out what happened we're all toast.

EXT. OUTSIDE ZORDRAK'S LAIR - DAY

Priscila lands near a boulder where Amberley's Wot leaf rests against. Amberley inspects statue Rufus.

AMBERLEY
Oh what have they done to you. My poor poor Rufus.

PRISCILA
I'm sorry about Rufus. Maybe there is a cure but we need to go now.

Sgt Blob, Nug and Frizz exit Zordrak's lair on the row boat with a propeller outboard and quilt patched hot air balloon that was used on the raid of Noopville earlier. They make a bees line for Priscila, Amberley and Rufus who are nearby.
AMBERLEY
Oh no. We're too late.

PRISCILA
Quick Amberley, use the gun.

Sgt Blob, Nug and Frizz quickly approach on the flying boat.

Amberley fumbles on the controls of the 3000, she manages to turn it on and points it to the boat and its crew. A ring of waves, like ripples on a pond, emit from the gun and engulfs the flying boat and its crew. They all fall asleep.

Amberley and Priscila both take a huge sigh of relief. Amberley drops the gun. It's set to only stun.

EXT. EN ROUTE TO CERULEAN - DUSK

Amberley and Priscila are at the back of the flying boat. Statue Rufus stands rigid at the bow like some figure head. The three Urpneys are asleep propped against each other. Priscila steers the outboard, setting a course for Cerulean.

AMBERLEY
Oh poor poor Rufus. I do hope the Dream Maker can help him.

PRISCILA
Sounds like you're sweet on the guy.

Tearful Amberley nods.

Sgt Blob, Nug and Frizz are waking up. Amberley and Priscila are not aware, too busy admiring Himalayan mountains nearby.

SGT BLOB
Quick men on the double.

Nug and Frizz click to attention with a salute.

FRIZZ
What's the orders Sarge.

SGT BLOB
Nug, you take the Captain and me and Frizz will charge these two.

Amberley and Priscila are stunned by the Urpneys alertness.
PRISCILA
Is this supposed to happen?

Priscila fumbles about for the sleep gun lying nearby. She looks at a side control. The dial is set to stun.

AMBERLEY
Oh here is the problem, it's only set to--

PRISCILA
Shoot.

Priscila takes aim as Sgt Blob and Frizz lunge for the pair. The two drop fast asleep at Amberley and Priscila's feet.

Nug charges head first into statue Rufus and almost knocks himself out. He shakes himself off and realises his mistake. He focus on the pair at the other end and charges.

PRISCILA
One more.

Priscila gestures to charging Nug. Amberley shoots Nug just in time and he falls on the other two all now fast asleep.

Priscila still holds the gun, she shows Priscila the setting.

AMBERLEY
As I was saying, it's only set to Stun, maybe we should set it higher. Noopville were out for days.

PRISCILA
No leave it on stun. These three might have some useful information.

AMBERLEY
Okay but lets zap them every hour just to be sure.

PRISCILA
Deal.

EXT. EN ROUTE TO CERULEAN - NIGHT

Priscila turns the outboard off. A small burner under the balloon keeps air warm and engulfs all with a warm glow.
AMBERLEY
Why are we stopping.

PRISCILA
Can't see in the dark. Hopefully we won't drift too far off course. You take first watch.

Priscila tippy toes over the Urpneys and finds a spot to lie down. She uses a sand sack as a makeshift pillow.

PRISCILA
Don't forget to zap them.

Amberley picks up the sleep gun and zaps the Urpneys. Priscila turns over and closes her eyes.

PRISCILA
Night.

AMBERLEY
Night

Priscila falls fast asleep.

INT. BRIDGIE AND PRISCILA'S CABIN – CHILDREN'S DORM – NIGHT

Bridgie sits on a stool in a long dorm back of the cabin. He is reading the last page of a fairy tale.

BRIDGIE
And they lived happily ever after. The end.

Bridgie shuts the fairy tale book.

Along one side of the long room five small beds all with blue quilts. The five young boy Heligators MIGUEL, PERCY, Spot, THROPE & OWENGI all look scared with their quilts pulled up covering most of their faces.

The other side of the long room has five small beds with pink quilts. Five young girl Heligators Mechee, GWENGi, KOKI, Flerm & BRENDA also look scared with their quilts covering most of their faces as well.

BRIDGIE
Night Percy, Spot, Thrope, Miguel and Owengi. Sweet dreams Mechee, Gwengi, Koki, Flerm and Brenda.
Bridgie starts to turn off a kerosene lantern.

PERCY
Will you leave the light on Daddy?

BRIDGIE
Light on, aren't you all a little old too--

YOUNG HELIGATORS
Please Daddy, please, please!

BRIDGIE
What's going on? What are you all frightened about?

SPOT
Nightmares!

Spot's siblings nod in agreement.

BRIDGIE
Don't be scared my little munchkins. Your Daddy has returned the DreamStone which means sweet dreams for my sweet children!

MECHEE
Truly Daddy? Have you chased away the naughty nightmares?

BRIDGIE
Yes I have so you can all go to sleep cause there will be no nightmares tonight.

YOUNG HELIGATORS
Yayy!!

The young Heligators turn over to fall asleep. Bridgie turns the lamp down, setting it on a warm glow. He leaves.

INT. QUEEN HELIGATORIA'S ROYAL BEDROOM – NIGHT

Queen Heligatoria is in bed. She smiles in a peaceful sleep.

INT. AMBERLEY'S DREAM SEQUENCE – EN ROUTE TO CERULEAN – DAWN

Amberley smiles as she sleeps back of the flying boat.
Rufus shakes her awake. He is no longer a statue.

RUFUS
Awake sweet Amberley.

AMBERLEY
Rufus! You're alive. Oh how wonderful!

Amberley wraps her arms around Rufus.

END AMBERLEY DREAM SEQUENCE

EXT. EN ROUTE TO CERULEAN – DAWN

Amberley has her arms wrapped around Frizz, she is sound asleep and so is Frizz. Nearby is Nug and Sgt Blob asleep.

Priscila tries to pull sleeping Amberley off sleeping Frizz.

AMBERLEY
What's going on? Where am I?

PRISCILA
You must have been dreaming. I found you hugging this Urpney.

AMBERLEY
Now I remember. I dreamt Rufus was no longer a statue.

Amberley looks sad. Priscila is not sure what to say.

Statue Rufus continues to stand motionless at the bow, resembling an over sized ship figure head.

EXT. QUEEN HELIGATORIA'S PRIVATE BALCONY – DAY

The Queen is in good spirits as she enjoys her breakfast of toast with marmalade and tea. She surveys the street below.

EXT. OUTSIDE QUEEN HELIGATORIA'S PALACE – CONTINUOUS

On the cobbled streets below, citizens undertake their daily work. A Heligator pushes a barrow with produce, a mother with her school children walk by. Business citizens in suits and trade residents in dungarees are out and about. All calm.
EXT. QUEEN HELIGATORIA'S PRIVATE BALCONY - DAY

Jives serves tea on the balcony.

QUEEN HELIGATORIA
Oh Jives, isn't it wonderful. Finally those horrid nightmares behind us all. Thank God we evicted that horrible Noop.

JIVES
Yes Ma'am.

INT. BRIDGIE AND PRISCILA'S CABIN - DAY

Porridge bubbles like molten lava in a big black pot on a cast iron stove. Bridgie stirs it with a large wooden spoon. Around the kitchen table sits the ten young Heligators waiting for their breakfast. Before each young Heligator is an empty bowl and a spoon. Young Spot pounds on the table with his spoon demanding his porridge.

SPOT
We want our porridge! We want our porridge!

Mechee joins in and it doesn't take long for all the young Heligators to join in too. Bridgie races around the table with the pot and a wooden spoon. He fills each bowl with a 'plop'. The children stop protesting to eat their porridge.

MIQUEL
When is Mummy coming home?

BRIDGIE
Mummy will be home later.

The young hungry Heligators quickly empty their bowls.

GWENGI
Can we go fishing today?

The young Heligators look excited at this proposition.

BRIDGIE
Well we really should stay here and wait for Mummy.
YOUNG HELIGATORS
Awwww!

The young Heligators look disappointed. Bridgie has an idea.

BRIDGIE
What if we set up the instruments.
Who wants to play Rock n' Roll?

YOUNG HELIGATORS
Yaaay!!!

Bridgie is pleased with his idea. His children are excited.

EXT. EN ROUTE TO CERULEAN – DAWN

Priscila watches Amberley talk to statue Rufus. Amberley gives the statue a hug and heads back towards Priscila. She gingerly steps around the Urpneys still all fast asleep.

AMBERLEY
Is it much further?

PRISCILA
Those mountain peaks over there. You can just see their peaks from the city bell tower. So best guess is we should be home for lunch.

Amberley musters a faint smile.

PRISCILA (CONT'D)
So you think your boss might be able to help?

AMBERLEY
The Dream Maker?

Priscila nods.

AMBERLEY (CONT'D)
His amazing but I'm not sure if even he can help Rufus. I'm just hanging on a thin thread of hope that it's not too late.

Amberley sobs. Priscila comforts her.

Statue Rufus cuts a lonely figure at the front of the flying craft.
EXT. OUTSIDE BRIDGIE AND PRISCILA'S CABIN - DAY

MR BLOOMFUR, an elderly Foxican, waters blue roses in his front garden. He is Bridgie's neighbour end of a cul-de-sac.

Young Heligators and young Foxicans ride bicycles around and around the end of the cul-de-sac. Two mushfrogs jump about.

A procession of Bridgie's children carry musical instruments from the house to the front yard. They all give Mr Bloomfur a wave. Bridgie watches the procession in the shade on a bench in the front garden.

BRIDGIE
Mister Bloomfur!
We are going to practise some Rock n' Roll. Hope that is okay.

Mr Bloomfur gives a thumbs up indicating his approval.

The youngsters set up the equipment, plug in cables, set up mics and position speakers. They waste little time.

EXT. ABOVE CERULEAN - DAY

Priscila and Amberley marvel at Cerulean city below them. They zoom past Queen Heligatoria's palace and the bell tower.

The three Urpeny's stir. They might be waking up.

Priscila and Amberley continue to marvel at the city below.

EXT. QUEEN HELIGATORIA'S PRIVATE BALCONY - DAY

Queen Heligatoria sips her tea. A dirty plate, remnants from breakfast is on the small round table before her. The flying craft with statue Rufus, Priscila, Amberley and the sleepy Urpenys catches her eye.

QUEEN HELIGATORIA
Jives? Can you fetch me my spy glass?

JIVES
Yes Ma'am.

Queen Heligatoria squints as she tries to make out the craft. Jives returns with a spy glass on a silver platter.
SPY GLASS POV: Front of the vessel stands Rufus, defiant.
The Queen puts down the spy glass. She looks angry.

EXT. ABOVE CERULEAN SUBURBIA - DAY
Priscila and Amberley leave the blue city behind. They fly over the outer suburbia of log cabin houses.

The three Urpney's continue to stir.

EXT. OUTSIDE BRIDGIE AND PRISCILA'S CABIN - DAY
Young Heligators play great Rock n Roll. Street loves them.
Playing two sets of drums in perfect sync is Spot & Mechee.
Playing two Synthesizer keyboards is Owengi & Gwengi.
Playing a large double Bass together is Miguel & Flerm.
Playing two saxophones is Brenda & Percy.
Playing electric guitars is Koki & Thrope.
Playing along with harmonica, tapping to the beat is Bridgie.
The band finish big to cheers from the street crowd.

Bridgie addresses his kids.

BRIDGIE
Great going guys.
Now I want you to do that again when Mummy arrives. Okay?

Bridgie's kids are pleased with their performance.

Bridgie looks concerned. Talks to himself.

BRIDGIE (CONT'D)
Let's hope she comes home soon.

EXT. ABOVE CERULEAN SUBURBIA - DAY
Priscila and Amberley admire the surrounding neighbourhoods. Priscila points to a park off to their far left.
PRISCILA
There is a lovely park over their
with cycleways and a duck pond.

Amberley looks off in the direction Priscila is pointing.

AMBERLEY
Lovely, is it far--

URPNEYS (O.S.)
Errrrrrr.

Priscila and Amberley face forward. They notice the three
Urpneys only yards away. Nug and Frizz hold spools of thick
rope and stand either side of Sgt Blob. All appear menacing.

PRISCILA
Quick. Get that stun gun.

AMBERLEY
I packed it away.

PRISCILA
You packed it away?

AMBERLEY
I was bored and the boat looked
like it could do with a clean.

PRISCILA
Oh great.

SGT BLOB
Come on men. What are you waiting
for? Subdue these mutineers.

Frizz and Nug are armed with spools of thick rope. They
charge Amberley and Priscila. Scuffles ensue. All a blur.

INTERCUT OUTSIDE CABIN AND ABOVE CERULEAN SUBURBIA

Bridgie notices an unidentified flying object a way off.
He uses a spy glass that's secured to his belt.

BRIDGIE SPY GLASS POV: He sees Rufus at bow of the flying
craft. The Urpneys, Amberley and Priscila are out of sight.

BRIDGIE
Well well, will you look at that.
They saved Rufus.
Bridgie turns to his children excited.

BRIDGIE
Get ready! Mummy's coming!

The children all look excited.

On the flying boat Amberley and Priscila are tied back to back with gags under the hot balloon where the Urpneys were.

Nug and Frizz search through the boat looking for something.

SGT BLOB
Hurry now men, on the double. We need to find that sleeping gun before we return to Viltheed.

Frizz finds the sleeping gun in a nook, holds it up high.

FRIZZ
Found it!

SGT BLOB
Splendid splendid. Now lets turn this boat around.

Frizz looks over the side of the boat with the gun in hand. He notices the young Heligators ready to play Rock n Roll.

FRIZZ
Sarge, you mind if I have one blast. There's a large bunch of them flying thingees - like her down below, only smaller and with musical instruments.

Frizz gestures to Priscila. Her eyes reveal her concern.

SGT BLOB
Send a bunch of these horrid things to sleep. Brilliant. Zordrak would be pleased. Nug? Take control of the craft, see if you can keep it in a holding pattern.

Nug takes control of the rudder rear of the craft and pushes it hard one way.
Bridgie looks up at the flying craft still a couple of hundred feet in the air and circling. He's confused.

BRIDGIE
What's going on? Why aren't they landing?

Frizz leans over the side as the craft circles around above Bridgie and Priscila's house ready to take the shot. He stops and resets a dial on the side of the gun.

FRIZZ
Oops, almost forgot. It was only set to stun. I'll turn it way up to three months.

Priscila's eyes bulge, she tries to protest but has a gag on.

PRISCILA
Mmmmmmmmm! Mmmmmmmmm! Mmmmmmmmm!

Bridgie continues to look up, he has an idea.

BRIDGIE
I know, they probably can't see our house from up there, all looks the same. Hey kids, start playing so they know it's us!

Frizz tries to use the gun, he pulls the trigger but nothing happens. He looks at the gun and realises the safety is on.

FRIZZ
Darn, had the safety on.

Frizz flicks off the safety and leans over ready to take another shot. Rock n roll from down below fills the craft.

FRIZZ (CONT'D)
Eeer, what's that strange noi-

Rock n' roll has a strange effect. Frizz thrashes his body about. His head spins back and forth so fast it's a blur. He drops the sleeping gun onto the deck of the flying craft.

Nug has a similar reaction, flaps around like a rag doll. Sgt Blob is afflicted with wild involuntary actions too.

Amberley & Priscila's eyes bulge in disbelief at the Urpneys.
Down below the young Heligators continue playing rock n' roll. Spot & Mechee on drums, Owengi & Gwengi on keyboards, Miguel & Flerm play the large double bass, Brenda & Percy play saxophones and Koki & Thrope play electric guitar.

Bridgie looks bewildered as he stares at the flying craft above which maintains a tight formation directly above.

In the craft above, the Urpneys no longer thrash about. They all look happy.

**FRIZZ**
I feel strange. Like when I get an extra crumb for supper.

**NUG**
I know what you mean. The last time I felt like this was when I ate five whole slime burgers.

**FRIZZ**
You too? Ere Sarge what's going?

**SGT BLOB**
I've heard of this, it's called happy.

**FRIZZ**
Happy? How can we be happy? We're Urpneys.

Nug and Sgt Blob shrug.

**NUG**
Ere, what about them two.

Sgt Blob and Frizz start to untie Amberley and Priscila.

Down below Bridgie is anxious why the craft has not landed.

**BRIDGIE**
Maybe I should fly up and--

The flying craft begins its descent. The craft lands in the middle of the cul de sac near Bridgie's front lawn.

Bridgie notices Rufus is a statue and Priscila and Amberley are in the company of three Urpneys. Priscila gives him a little wave. Bridgie is in shock trying to process it all.
INT. ZORDRAK'S LAIR – DAY

Zordrak is restless as he slouches back on his stone throne.

Urpgor appears before Zordrak nervous and anxious.

ZORDRAK
Yes? What is it? Are the ships still on schedule?

URPGOR
Your Magnificence, about the ships, we are a little behind schedule. We won't have them--

ZORDRAK
What? Do you realise how imperative it is to my plan that we leave by dusk.

URPGOR
I realise your plans to make a dawn raid on Noopville but the men have been working around the clock for days without food or sleep. And we have been down three.

ZORDRAK
Down three? What do you mean?

URPGOR
Oh aaah Sgt Blob and his men they ahh all came down with tummy aches so I isolated them from the rest, just in case.

ZORDRAK
So they aren't coming, is that what you are saying?

URPGOR
Aaah no your Magnificence but the remaining three thousand troops are fit and raring to go.

ZORDRAK
URPGOR
Apologies your Magnificence but
it'll be only them three, I thought
it best to isolate them so that --

ZORDRAK
Yes yes. So when will we be ready?

URPGOR
Midnight, that should give us
enough time to finish the boats and
eat before we--

ZORDRAK
Eat? Eat? We don't have time to
eat. We leave by half past dusk.

URPGOR
But your Magnificence, the men,
they haven't eaten for days and
I've promised them a feast as soon
as they finish. That's been what's
been keeping them going. What am I
going to tell them?

ZORDRAK
You're middle management.
Deal with it.
Now leave my sight before I feed
you to my Fraznats.

URPGOR
Yes your Magnificence.

ZORDRAK
And remember to bring that sleeping
gun. We might need it.

Urpgor is extra nervous after hearing this request.

URPGOR
Oh ahh yes your Magnificence.
Errrrrrrr.

Urpgor slinks away. Zordrak leans back. He grabs a fat
toad covered in warts from a bowl and munches on it.

Back in the construction area, Urpneys look dead tired, some
can hardly hold up a hammer, most droopy eyed slowly work on.
Urpgor enters.

> **URPGOR**
> Attention everyone, attention everyone, attention!
> Will you stop banging away for just one second!

He has all the Urpney's attention.

> **URPGOR (CONT'D)**
> I know I've been promising you all a big feast but there has been a slight change of plans.

> **URPNEYS**
> Aaawwwww!

> **URPGOR**
> Due to time constraints the feast will now be slime burgers!

> **URPNEYS**
> Yaaaay!

> **URPGOR**
> One more thing, if you want slime burgers you need to have everything done by dusk. Anything later the deal is off, so I expect you all to HURRY UP!

The Urpneys get back to work with extra focus, speed and pep. Urpney's use their hammers so fast it looks a blur.

Urpgor goes to an adjacent wall, uses a push dial wall phone.

> **URPGOR (CONT'D)**
> Hello I need to put in an order.
> (listens)
> Three thousand slime burgers and I need them by dusk.

> **CLICK**
> (listens for long time)
> Hello are you there? Hello? Hello? Can anyone hear me?

Urpgor clicks the cradle of the phone a few times, listens to see what is going on, not realising the party hung up.
INT. BRIDGIE AND PRISCILA'S CABIN – CONTINUOUS

Around the large dining table sits Bridgie, Sgt Blob, Frizz, Nug, Amberley and young Spot and Mechee. Priscila arrives with a large plate of sliced peperoni pizza. Priscila takes a seat while the Urpneys and young Heligators eat pizza.

Urpneys eat several slices and in seconds the plate's empty.

    SGT BLOB
This is delicious.

    NUG
Better than slime burgers.

    FRIZZ
Ere what's it called?

    PRISCILA
Pizza.

    NUG
Got any more?

    SGT BLOB
Now now men, that is not polite.
    (beat)
I'm sorry but we haven't eaten in days and I must agree it is scrumptious.

    PRISCILA
It's alright.

Priscila turns to Frizz and Nug.

    PRISCILA (CONT'D)
We can make some more. Would you like to help?

Frizz and Nug excitedly nod. Priscila turns to Spot & Mechee.

    PRISCILA (CONT'D)
Would you two like to show our guests the kitchen and teach them how to make Pizzas.

Spot and Mechee nod, they give each other a mischievous grin. Spot & Mechee leave the table and Frizz and Nug follow.
BRIDGIE
Now that the kids have left the table, can someone explain to me what's going on. Aren't Urpneys only loyal to Zordrak.

SGT BLOB
For generations Urpneys have been the faithful minions to Zordrak. Undertaking his evil deeds. We are born into servitude and I have never questioned this until I heard that music.

BRIDGIE
The Rock n' Roll?

SGT BLOB
Yes, the Rock n' Roll. We Urpneys only experience with music are classical marching anthems but we never ever heard of Rock n' roll and its power it has over us.

PRISCILA
Power?

SGT BLOB
The music, it purified us, cleaned our hearts from the darkness that Zordrak has imposed on our people for centuries. It made us feel something we have never felt before.

AMBERLEY
What was that?

SGT BLOB
Happiness.

In the kitchen, Frizz throws pizza dough like a pro. It lands on a round tray. Spot spreads sauce from a pot over the dough, Mechee throws shredded mozzarella and Nug cuts pepperoni slices in record time, flicks slices over pizza.

Frizz throws the pizza in the black cast iron wood oven and shuts the heavy iron door with a clunk.
FRIZZ
This pizza making is fun.

Nug nods in agreement.

Spot offers Nug a tall stool to sit down on.

NUG
Thank you, my feet could do with a rest.

Nug sits down but Spot pulls the stool away causing Nug to fall hard on the floor, his feet up in the air.

NUG (CONT'D)
Ouch!

Frizz laughs hard at Nug. Mechee is behind him, standing on the bench. She pours a large bowl of flour over Frizz's head.

FRIZZ
Eeeerch!

Nug, who's still on his back on the floor laughs hard at Frizz who is all covered in flour and resembles a ghost.

Back at the table Amberley probes Sgt Blob for answers.

AMBERLEY
Is there anything that can be done?

SGT BLOB
I'm afraid there is nothing I know of Miss. My Da, his Da and his Da's Da and just about every Urpney ever born has met a similar fate.

AMBERLEY
So there is no hope?

SGT BLOB
Well after what happened to me and my two friends today anything's possible. Your friend, the Dream Maker, he might be able to help.

AMBERLEY
You know of the Dream Maker?
SGT BLOB
Yes. Zordrak is often screaming out his name. He is a formidable adversary.

BRIDGIE
Hey now that you are happy an all are you still like working for Zordrak or what? I mean can we trust you or is this some crazy ruse.

SGT BLOB
My goodness how could anybody give up a life of free thought, happiness and rock n’ roll for a drab life of mindless servitude with not even a retirement to look forward too.

PRISCILA
What was all that ship building?

Sgt Blob looks as though he just remembered something.

SGT BLOB
We were building an armada of flying ships to destroy Noopville, the Dream Maker and retain the DreamStone once and for all.

Sgt Blob has everyone’s attention. He’s remembered something.

SGT BLOB (CONT’D)
And they sail tonight for an early morning attack at first light on Noopville.

Priscila, Bridgie and Amberley exchange worried looks.

INT. QUEEN HELIGATORIA’S ROYAL COURT – DAY

Queen Heligatoria is alone on her throne in her Court except for Jives nearby. Rugged Heligator CAPTAIN FREDDY wearing a leather bomber jacket with insignia – CRFS and utility belt with baton, lasso & cuffs enters. He stands to attention.

QUEEN HELIGATORIA
Captain Freddy, I have an urgent matter for you to attend to.
CAPTAIN FREDDY
Yes Ma'm.

QUEEN HELIGATORIA
There is a Noop Rufus. I banished the vermin just recently for unspeakable crimes. Now he's back.

CAPTAIN FREDDY
And you want me to make sure he is banished once and for all.

QUEEN HELIGATORIA
The time for banishment is gone. Just today he flew past my balcony in a flying craft with a smug look. He must be detained and punished. Also arrest anyone found in his company. I will not be made a laughing stock.

CAPTAIN FREDDY
Where was his last location?

QUEEN HELIGATORIA
No idea.
You could try his friend Bridgie. Jives will give you the address.

Captain Freddy nods. Jives gives Captain Freddy a slip.

Captain Freddy walks out holding the slip with the address.

Queen Heligatoria is furious as she sits on her throne.

EXT. OUTSIDE BRIDGIE AND PRISCILA'S CABIN – DAY

Sgt Blob, Frizz and Nug load drum sets onto the flying craft. They place the drums behind two keyboards, a Double Bass, two speakers, two amps, mics and cables which have already been loaded. Equipment is even packed either side of statue Rufus.

On the flying craft, seated near the rear is Spot and Mechee looking mischievous. Spot flashes Mechee a glimpse of the sleeping gun he has hidden. He flashes the gun and a grin to Mechee. Spot hides the gun so no one else can see it.

Amberley frantically looks in every nook and cranny searching for something. She looks flustered and anxious.
AMBERLEY
Have you two seen this long metal thing about this long?

Amberley gestures with her hands the length of the gun.

AMBERLEY (CONT'D)
It's a gun and it's very dangerous. Have you seen it anywhere?

Spot and Mechee shake their heads, act like perfect angels.

Amberley looks flustered, she continues her thorough search.

Spot and Mechee share a mischievous grin.

Bridgie and remaining children are nearby. Guitars hang from Koki & Thrope's necks, saxophones hang from Brenda & Percy's. Priscila arrives with a string bag full of supplies.

PRISCILA
Darling, you really need to be going. I don't want my children flying at night.

BRIDGIE
Look I've been thinking. Maybe I should chase up the guys in the band. This could be dangerous.

PRISCILA
Now baby we agreed, the likelihood of you finding all your buddies in a few hours is crazy. And besides, we are certain the kids rock works. What if it's only their rock is the cure. Willing to test that theory?

BRIDGIE
Okay, we're off.

Priscila and Bridgie hug.

PRISCILA
Take care of my babies.

BRIDGIE
I will.
Bridgie walks off, stops, turns back to tell her something.

    BRIDGIE (CONT'D)
Promise me you'll keep a low profile this time. No flying past the Royal Palace. Keep it low.

    PRISCILA
That's the plan. I do not want to be attracting attention.

    BRIDGIE
Bye.

    PRISCILA
Bye.

    EIGHT YOUNG HELIGATORS
Bye Mummy!

Bridgie flies off followed by eight of his children, their dragon fly wings flap so fast they're a blur.

Priscila is on the flying craft still grounded. She notices Amberley frantically searching about.

    PRISCILA
What's wrong?

    AMBERLEY
The sleeping gun. I can't find it anywhere.

    PRISCILA
It's got to be here somewhere. Have you kids seen a metal thing about this big?

Priscila gestures with her hands the length of the gun.

Spot and Mechee shake their heads, act perfect angels again. Priscila looks at the instruments and turns to Amberley.

    PRISCILA (CONT'D)
It's probably under all that.

Amberley nods. She looks disappointed.

    PRISCILA (CONT'D)
Don't worry it'll show up.
Amberley can only muster half a smile.

PRISCILA (CONT'D)
Would you like to get things going?

Amberley's spirits are uplifted.

AMBERLEY
Sergeant! Take off for Noopville.

SGT BLOB

Frizz pulls up an anchor. Nug pulls hard on an outboard motor chord, it splutters but doesn't start.

Sgt Blob adjusts the fire under the balloon.

The hot air balloon bulges. The craft lifts off the ground.

Nug pulls hard on the outboard motor chord and it starts.

The flying craft zooms off.

EXT. EN ROUTE TO NOOPVILLE – DAY

The flying craft stays low, slipping between trees covering the outer suburbs of Cerulean. It flies over leafy streets of log cabin bungalows and parks with duck ponds and cycleways. The craft stays below treeline to avoid detection.

SGT BLOB
Keep it below tree tops Nug. Don't want to attract any attention.

NUG
I I Captain, I mean Sarge.

Frizz is stunned when he looks over the stern.

Fifty yards back is Captain Freddy leading four fellow Royal Cerulean Flying Squad members in V formation, two each side. All wear goggles, utility belts with batons, lasso & gadgets and red and black bomber jackets with the insignia- 'CRFS'.

FRIZZ
We've got company!
Sgt Blob turns to Priscila and Amberley.

SGT BLOB
Any directive regarding local law enforcement?

AMBERLEY
We need to get to Noopville before dark.

Sgt Blob turns to Nug.

SGT BLOB
Shake em' off our tail.

NUG
Everyone hold on.

Sgt Blob, Frizz, Amberley, Priscila and the young Heligators hang on tight while Nug flies the craft under tree branches and makes several sharp turns to shake the SWAT team. Statue Rufus and the loaded equipment shift about.

The SWAT team cannot be shaken off. The chase leaves the suburbs behind and continues into woodland outside Cerulean.

Captain Freddy gestures both wings advance. The outside Heligators break and fly onward leaving the V formation.

FRIZZ
Incoming!

Nug tries to shake them but to no avail. The SWAT OFFICERS both fly either side of the craft yards away.

SWAT OFFICER 1
By order of Queen Heligatoria, I impound this vehicle and arrest all within her on the crime of sedition.

The Heligators approach their respective sides ready to board. Amberley has an idea.

AMBERLEY
Priscila? Can you afford to lose any of this equipment?

PRISCILA
What do you mean?
AMBERLEY
Can I have one of the drum kits?

PRISCILA
Sure but why?

AMBERLEY
You'll see.

Amberley turns to Sgt Blob.

AMBERLEY (CONT'D)
Sergeant? I need your help.

One of the Swat team tries to board port side. Frizz throws a snare drum at him, but he just deflects it away. Sgt Blob throws a large floortom drum over the officer's head before he boards. Unable to see, the officer crashes into a branch.

Amberley and Priscila defend starboard while the other Officer on the attack tries to board. Amberley and Priscila manage to throw the Bass Drum over the officer. Unable to stay airborne, the Officer crashes into a thorny bush.

Captain Freddy signals the rest of his crew to attack. They break from the small V formation leaving Freddy behind.

FRIZZ
Here they come again!

Amberley and Priscila on starboard both are armed with tom-tom drums. They hurl the drums at the SWAT officer trying to board. He avoids one drum but is hit hard with the other. The Officer crashes into a leafy branch & drops like a stone.

Frizz and Sgt Blob defend port side with cymbals. The SWAT officer tries to board but is temporarily stunned by Sgt Blob smashing his head with cymbals. The stunned Officer narrowly misses flying into a tree. He resumes his attack.

FRIZZ
We've run out of Drum stuff.

PRISCILA
Here – use a keyboard. We have two of them.

Priscila and Amberley pass Sgt Blob and Frizz the heavy keyboard. The Swat Officer is inches from the port side. He is clobbered by the keyboard and crashes into a large bush.
Priscila and Amberley share a smile, pleased with themselves.

From nowhere, Captain Freddy appears starboard. He lassos Priscila and tries to drag her off the craft.

**CAPTAIN FREDDY**
I arrest you in order of the Queen.

Amberley tries to hold Priscila back. She calls on Blob.

**AMBERLEY**
Sgt Blob? Please?

**FRIZZ**
We're all out of stuff to chuck Sarge.

Sgt Blob looks baffled.

Spot pulls out the sleeping gun and hurls it at the Captain.

The gun flips end over end as it flies through the air. It hits Freddy on the temple, stunning him, making him let go of the rope. He crashes into a branch, falls to the ground.

**AMBERLEY**
Naughty Spot naughty!

**PRISCILA**
Hey! Where do you get off talking to my kid like that?

**AMBERLEY**
He just threw the sleeping gun. He had it all the time.

**PRISCILA**
He did?

Priscila turns to Spot – she looks angry.

**PRISCILA (CONT'D)**
Naughty Spot naughty!

Spot is quiet looking half guilty, half sorry.

The flying craft chugs off in the distance. Captain Freddy looks dazed after getting hit on the temple and crashing into a tree. Freddy notices the sleeping gun lying nearby.
INT. ZORDRAK'S LAIR – CONTINUOUS

In a large cavernous area Ship building is almost complete. Urpneys bang in the last few nails, other Urpneys complete the install of large quilt hot air balloons. Urpneys tend to the balloon's fire, other Urpneys remove scaffolding.

Urggor nervously looks on biting his nails.

EXT. NOOPVILLE – DUSK

Main street of Noopville is near empty. A few like Mr Muffin are still out and about finishing their final chores. He carries a large open tray of four dozen eggs.

Bridgie and his children fly in towards Noopville, some carrying instruments. Amberley, Priscila and the three Urpneys are close behind in the flying craft.

Mr Muffin and the few other citizens about are speechless. Mr Muffin doesn't even realise he's dropped his four dozen eggs, broken egg and shell all over the street.

INT. ZORDRAK'S LAIR – NIGHT

In a large cavernous area twelve wooden ships each with an inflated quilt balloon stand waiting, ready to set sail.

Urpneys are excited. They put down tools and chat amongst themselves. All look happy. They approach Urggor.

Urggor looks nervous, pulls on his collar.

URPNEY SOLDIER 1
We're finished. Where's our Slime burgers?

Urggor turns to a small table adjacent and pulls off a napkin off a plate. The plate has only five slime burgers.

URPGOR
Well men, I did promise you slime burgers and here they are – slime burgers.

Five lousy slime burgers on a plate.

The Urpney soldiers are all stunned.
URPNEY SOLDIER 2
Hey, there's three thousand of us.
Where's the rest of the burgers?

URPGOR
Ahh well I did try but they
wouldn't deliver. I was able to
do five though. Anyone care for a--

The Urpneys all look furious, many pulling up their sleeves
and menacingly approach Urpgor. Angry hands and angry eyes.

Urpgor screams as a large number of Urpneys jump on him. A
mountain of Urpneys, swinging arms, kicking feet pile on top
of Urpgor, all punching and kicking. The tall pile of
Urpneys kick and scream – limbs a blur. Smog covers the mob.

Urpgor sneaks out from the bottom of the mountain and crawls
away. Urpneys still punch and kick away unaware he’s gone.

Urpgor pulls on his collar, regains composure & slinks away.

EXT. OUTSKIRTS OF NOOPVILLE – NIGHT

A bonfire has been setup and is ablaze outskirts of town.

Bridgie and his children play rock n' roll on a make shift
stage near the roaring bonfire. Bridgie plays harmonica,
Gwengi and Spot are missing.

Noops dance the night away in a dance area before the stage.
Mr Wax is Noopville's own Chubby Checker, Mr Green is having
fun dancing and so is Mr Muffin. Mr Blossom does the robot.

A few long tables have been set up nearby overlooking the
dance area. At one table are some Noops tapping to the
beat. At another table Pildit and Wildit chat, on the same
table close by is Priscila, Gwengi, Spot & The Dream Maker.

The Dream Maker taps to the beat. He turns to Spot & Gwengi.

DREAM MAKER
Why aren't you two up there playing
with your family?

Gwengi look upset, Spot looks indifferent.

GWENGI
Ask my Mum. She's the one who
through it overboard.
PRISCILA
(to Dream Maker)
We were being attacked and we lost
some equipment on the way here.
(to Gwengi)
I'm sorry but we were trying to
escape.

GWENGI
Well why did you throw my
keyboards. Why not Owengi's.
It's cause I'm adopted, isn't it.

Gwengi storms off.

PRISCILA
(to Dream Maker)
Sorry about this.
(to Spot)
Spot – be good.
(calls after Gwengi)
Gwengi – please stop.

Priscila goes after Gwengi leaving the Dream Maker and Spot
alone, they both return focus to the band. The Dream Maker
returns to finger tapping to the beat. He and Spot share an
uncomfortable smile.

The Dream Maker notices Amberley and statue Rufus at the far
end of the table.

DREAM MAKER
Excuse me young man.

The Dream Maker gets up and sits down next to Amberley and
statue Rufus. Amberley looks sad. Rufus wears a party hat.

AMBERLEY
Is there nothing that can be done?
Is there no hope?

The Dream Maker stands and puts his hand on Rufus Statue.

DREAM MAKER
I do feel him. He's still there.
(turns to Amberley)
I will consult with some
colleagues. Stay positive for
Rufus's sake.
Amberley musters half a smile and gives half a nod.

The Dream Maker returns to his seat. Gwengi and Priscila have returned although they are not talking to each other. Spot gets up and pulls out the chair for the Dream Maker.

DREAM MAKER
Why thank you. What a well mannered young Heligator.

The Dream Maker goes to sit. Spot pulls the chair away. The Dream Maker ends up on the ground, his sandals in the air.

PRISCILA
(to Spot)
Bad Spot, bad!

EXT. ABOVE THE SEA OF DESTRUCTION – NIGHT

Zordrak's armada of flying ships fills the night sky. His fleet flies over the dark turbulent Sea of Destruction.

The first nine ships are filled to the brim with Urpney soldiers.

The last ship – Zordrak takes up a large portion of the deck. Also aboard is Urpgor and a small Urpney crew.

INT. QUEEN HELIGATORIA'S ROYAL BEDROOM – NIGHT

Queen Heligatoria smiles as she has a pleasant dream.

BEGIN DREAM SEQUENCE

INT. QUEEN HELIGATORIA'S IMAGINATION LAND

Queen Heligatoria flies low over plush green fields. All around are floating jelly fish which change to all the colours of the rainbow, flying rainbow trout and pink cotton candy clouds. On the ground run a herd of wild unicorns.

Queen Heligatoria looks about amazed at her dream world. Up ahead is a pearly sphere which glows like a huge fire bug. It hovers only feet above a large pond of silver liquid. Shooting gallery ducks swim about in the silvery pond.

A flock of flying miniature pot-bellied pigs flies past.

Queen Heligatoria stops before the hovering sphere, amazed at it's grand perfection & beauty. She is surprised it speaks.
PLANET DREAMSTONE
Greetings Heligatoria.

QUEEN HELIGATORIA
Where am I? What's going on?

PLANET DREAMSTONE
I am Planet DreamStone - a sentient celestial body from a distant galaxy. I am the Goddess of all DreamStones and source of dreams.

QUEEN HELIGATORIA
Good dreams or bad? Is this a nightmare?

PLANET DREAMSTONE
All dreams. The custodian of your world's DreamStone is in imminent danger. If your world's Dream Maker is destroyed, the DreamStone will be used only for nightmares!

QUEEN HELIGATORIA
Oh no! What can I do?

PLANET DREAMSTONE
Save Noopville and your Dream Maker.

QUEEN HELIGATORIA
But how?

PLANET DREAMSTONE
Use what has been found but you must hurry. Time is short.

QUEEN HELIGATORIA
One question. How are we able to communicate if you are in a distant galaxy?

PLANET DREAMSTONE
Through dreams. Dreams can travel from one side of the universe to the other in a blink of an eye. Speed of light? Pathetic. Now awake before it is too late.
The pearly sphere and the rest of this world fade to white.

QUEEN HELIGATORIA
But wait, how am I--

The pearly sphere has almost disappeared.

PLANET DREAMSTONE
Must go. These intergalactic dream links are murder on my inner core.

All fades to white.

END DREAM SEQUENCE

INT. QUEEN HELIGATORIA'S ROYAL BEDROOM – NIGHT

Queen Heligatoria awakes determined. She pulls a velvet cord. A bell rings somewhere.

Jives enters wearing a long nightgown carrying a candle.

JIVES
Yes Ma'am.

QUEEN HELIGATORIA
Summon Captain Freddy and his men. (beat)
We leave for Noopville immediately.

EXT. OUTSKIRTS OF NOOPVILLE – NIGHT

The bonfire is almost spent, its remains are ash and a few large glowing charcoal logs.

Bridgie's kids are asleep on bed rolls around the dying embers. The embers give a warm glow over the youngsters.

The musical instruments are still on the makeshift stage. The town is near empty.

Priscila and Bridgie sit nearby. They look over their brood.

BRIDGIE
Do you want first watch?

PRISCILA
It has been a long couple of days. Mind if I catch up on some sleep and you go first.
BRIDGIE
Not at all. Sweet dreams my love.
Nite nite.

PRISCILA
Thank you darling. Nite Nite.

Priscila lays on a bedroll near her kids and falls asleep.

Bridgie pours himself a coffee from a copper kettle pot. He yawns. Bridgie takes a big gulp, keen to stay awake.

EXT. EN ROUTE TO NOOPVILLE – DAWN

Zordrak's armada continue to cross the night sky. It's just prior dawn but all the Urpneys look alert and ready to fight.

EXT. HILLTOP JUST OUTSIDE OF NOOPVILLE – DAWN

Wooden sailing ships land on a grassy hilltop overlooking Noopville. There are ten ships in various stages of landing. The ship with Zordrak lands before all others.

EXT. OUTSKIRTS OF NOOPVILLE – DAWN

Priscila is shocked by the large number of ships landing. It feels like an invasion. She shakes Bridgie awake.

PRISCILA
They're here.

EXT. HILLTOP JUST OUTSIDE OF NOOPVILLE – DAWN

Three thousand Urpney soldiers are assembled and stand to attention before Zordrak. Urpgor stands off to the side. Each soldier is armed with a weapon - a spear, pitchfork, hammer or length of water pipe. Sounds of town bells ringing.

ZORDRAK
My evil minions. Now is your hour to rain hell down on this town. I don't want you to leave anything alive, Noop, those flying things, the Dream Maker even a bug. Kill them all! Tear it all down! Wipe this town from the Land of Dreams but most importantly – BRING ME THE DreamStone!!
The soldier Urpneys cheer Zordrak.

ZORDRAK
Why are you all still here?
Kill, destroy, DreamStone!
Kill, destroy, DreamStone!
NOW!!

Three thousand strong bloodthirsty pumped Urpney soldiers run down the hill towards Noopville. They look unstoppable.

Zordrak looks pleased as the Urpney troops charge on. He and Urpgor watch the charge from the hilltop.

EXT. OUTSKIRTS OF NOOPVILLE – DAWN

Bridgie and eight of his children are on stage adjusting straps, plugging cables and preparing to play rock music.

Town folk are out to face total annihilation – Mr Muffin, Mr Wax, Mr Green as well as the Dream Maker, his pet Albert as well as Amberley, Pildit and Wildit. They look on in terror as thousands of angry armed Urpneys charge straight for them.

The Dream Maker turns to Albert.

DREAM MAKER
Let's hope it works. Ay boy!

ALBERT
Ruff Ruff!

EXT. FIELD JUST OUTSIDE OF NOOPVILLE – DAWN

Three thousand armed Urpney soldiers run across a green field of daisies and dandelions. All look determined.

EXT. OUTSKIRTS OF NOOPVILLE – DAWN

The town folk look on in despair at the approaching horde.

Bridgie and the band are ready to play.

BRIDGIE
One two!
One two three four!

Rock music blares from the speakers.
EXT. FIELD JUST OUTSIDE OF NOOPVILLE - DAWN

Sound, rhythm & beat encompasses all. The Urpney soldier's charge comes to a sudden halt as all appear to be having violent convulsions. All drop their weapons to the ground.

Urpney soldiers have the same reaction Sgt Blob, Nug and Frizz had. Their bodies thrash about. For many their heads spin back and forth so fast it's a blur. Urpneys flap about like rag dolls to the music.

EXT. OUTSKIRTS OF NOOPVILLE - DAWN

The Dream Maker, Pildit, Wildit, Sgt Blob, Frizz & Nug and the town folk look pleased.

MR WAX
It's working!

Bridgie and his youngsters play on.

INTERCUT OUTSKIRTS OF NOOPVILLE / FIELD / HILLTOP

Urpney soldiers have completed there transformation. Many are twisting and dancing to the music. Others play ring-a-ring-a-rosie. Other Urpneys are picking daisies. Some Urpneys are playing leap frog while others blow dandelions.

Zordrak & Urpgor look on bewildered by the army's behaviour. From the hilltop the rock music is muffled.

ZORDRAK
WHAT ARE THEY DOING?
And what is that incessant noise?

URPGOR
I'll see what's happening.

ZORDRAK
HURRY UP!

Zordrak slaps Urpgor's back. He rolls down the hill ending up amongst the dancing and frolicking Urpneys.

Urpgor looks around confused. An Urpney does cartwheels near him. Another two play patty cakes. Urpgor confronts them.

URPGOR
Hey what are you doing? Get back and fight! Get back and -
Urpgor's face spins so fast it's a blur. Limbs flap about. Transformation complete. He approaches patty cake pair.

    URPGOR (CONT'D)
    Chill out please.

Zordrak looks on angry as Urpgor plays ring-a-ring-a-rosie. He turns around to his ship.

    ZORDRAK
    Come forth my pretties. Come show these useless Urpneys what real loyalty is.

Bursting from the hull are hundreds of AGORRIBLES. Purple ghost like ghoulish creatures float in air. Agorribles swarm before Zordrak. Muffled rock n' roll in the distance.

    ZORDRAK (CONT'D)
    Aaarrrr my sweet angels of death.
    Cast your deadly shadows beyond, kill them all, Urpneys as well.

The swarm redirects and move towards the town down the hill. Zordrak calls after them.

    ZORDRAK (CONT'D)
    And don't forget the DreamStone!

Zordrak looks on proud.

    ZORDRAK (CONT'D)
    Make Daddy proud.

Urpneys still occupy the field, many are dancing to the rock n' roll, others are frolicking about picking daisies and playing games. An URPNEY notices the Agorrible approaching.

    URPNEY
    Agorribles! Agorribles! Run for your life!

A stampede of three thousand Urpney troops run away from the approaching storm of Agorribles. The rock n' roll continues.

Bridgie and family continue to play rock music. Area before the stage is full with Urpneys retreating from Agorribles.

The outskirts of Noopville is full of retreating Urpneys.
Urpneys gather around the Dream Maker, Pildit, Wildit and the town Noops. They shake in fear as the ghouls approach.

The Agorribles have stopped in the middle of the field. They have a reaction to the rock n' roll music. The Agorribles swarm round and round in a vortex, they look like a mini purple tornado. They spin around so fast they're a blur.

The purple tornado dissipates to a purple cloud. The Agorribles have turned into purple fluffy cloud like creatures with cute smiley faces. They look adorable.

Zordrak looks on from the hilltop furious his Agorribles have been turned good.

ZORDRAK
What have you done to my Agorribles? What use are they to me now they're Adorable!

The Agorribles swarm about Albert, the Dream Maker, Pildit, Wildit, the town Noops as well as the Urpneys. All are initially terrified but are soon won over by these cute fluffy good natured cloud like cherubs who tickle everyone.

NARRATOR
And from that day onwards the Agorribles would be known as the Adorribles.

Bridgie and the band play on. They are having a marvellous time. The band pulls a huge crowd - Urpneys, Adorribles and town folk pack the area immediately before the makeshift stage. Bridgie plays a blues vibe on the harmonica.

Bridgie's eyes are closed. He gets carried away with the harmonica playing. The band, his children, have abandoned their instruments mid chord and fled. Bridgie opens his eyes to see the dense crowd fleeing the area.

Bridgie notices the instruments left in disarray. A large claw behind Bridgie lifts high ready to strike. In a split second Priscila flies in snatching puzzled Bridgie from the claws of Zordrak and drops him next to his children nearby.

Zordrak stands on the makeshift stage furious. He grabs a guitar and suspiciously scrutinizes its construction.
ZORDRAK
What manner of magic is this which can turn my evil minion army into daisy picking dandelion blowing pacifists and my sinister Agoribles into fluffy toys!

BRIDGIE
It's rock n' roll man.

Zordrak throws the guitar hard at Bridgie. It just misses him and flies into a building and continues out other side.

The Urpneys and town folk cannot move, stricken with fear.

ZORDRAK
(imitates Bridgie)
It's rock n roll man.
Well man!
I play kill and destroy. For example, this is destroy.

Zordrak has a captive audience as he smashes instruments. He stands before the smashed instruments addressing everyone.

ZORDRAK
And now for Kill.

Zordrak holds up both claws, palms out and shakes as small blue lightning bolts jolt out from his palms.

Heligators, Urpneys, Noops, Wots & Adorribles look terrified. All frozen in fear. The Dream Maker steps forward. Zordrak clenches his fists angry which pauses his charge to kill all.

DREAM MAKER
Let these good folks go Zordrak.
Take me but don't--

ZORDRAK
SILENCE!

Dream Maker stands defiant, everyone else tremble in fear.

Zordrak raises his palms. He resumes his mass kill charge up.

ZORDRAK
I once killed a thousand Urpney soldiers in a blink of an eye. This shouldn't take much lo--
The crowd is distracted, they are looking off to the left and smiling and talking amongst themselves. Cue Wagner's Ride of the Valkyries.

Coming in fast in V formation is Queen Heligatoria leading Captain Freddy and her RCFS officers. Captain Freddy is to her right and has a bandage around his head, other officers are also bandaged. Heligatoria has hold of the sleeping gun.

The Queen and her squad have the element of surprise.

ZORDRAK

What the..

The Queen fires at Zordrak. He looks sleepy. He falls down hard flat on his face, fast asleep before the crowd.

Everyone cheers as Queen Heligatoria and her team land before the fallen Zordrak. All continue to cheer for the Queen.

SERIES OF SHOTS – ZORDRAK'S PUNISHMENT

A) An air ship hauls Zordrak, bundled in thick rope tethered to the stern. Zordrak dangles yards above Wot forest.

B) The air ship and cargo fly over turbulent dark water.

NARRATOR

It was decided Zordrak would be dropped into the deep dark waters.

C) The air ship hovers yards above same turbulent dark water. The tether's cut. Bundled Zordrak splashes into the abyss.

NARRATOR

of the Sea of Destruction. A sea so deep, if one were to drop a stone,-

D) Deep below under fading light sleeping Zordrak bundled in thick rope continues his descent down into blackness.

NARRATOR

it would take three months before it reached the bottom.

EXT. NOOPVILLE MAIN STREET – DAY

SUPER: THREE MONTHS LATER

A store sign reads 'Mr Muffin's Bakery'. Directly under the same sign a new sign reads 'Frizz's Pizza – Nite Only'.
Frizz and Nug chat in front of the store with the two signs. Sgt Blob arrives wearing a tin star and carrying a truncheon.

SGT BLOB
My word, you two have done well for yourself.

NUG
Frizz has done well but I'm just a grocery packer at Mister Greens.

SGT BLOB
Just a packer? Why it takes a lot of trust to allow someone to pack your groceries. People don't let anybody to do that.

NUG
Well I do know to pack the eggs on top and I love a good joke.

SGT BLOB
Exactly exactly. People person.

Nug grins. He looks pleased with himself.

FRIZZ
Hey Nug - we still get to call him Sarge. Ha ha ha!

NUG
Yeah that's funny. I don't get it.

SGT BLOB
Frizz is eluding to me being a Police Sergeant Nug. One and only member of the N P D. The old bill.

NUG
Wow! What's it like?

SGT BLOB
Best job ever. Police Sergeant in Land of Dreams. It's a dream job.

FRIZZ
Sounds too slow for you Sarge.
SGT BLOB
Don't get me wrong, crime does happen.
Last week wrote out a ticket to Mr Muffin selling day old doughnuts.

NUG
We've all done okay, ay Sarge?

SGT BLOB
We have indeed Nug. Unfortunately not everyone can claim such a happy ending.

The three look over to Amberley sitting alone on a bench knitting a long scarf middle of main street of Noopville. Before her is statue Rufus. Another empty bench beside her. The location is the unofficial town centre of Noopville.

A couple of pigeons land on statue Rufus. Amberley leaves her knitting and gets up to shoo the birds away. Frizz and Nug arrive and shoo the birds away for her. Sgt Blob is not far behind.

NUG | FRIZZ
AAAAAAAAAAAAARRRRRRRRR!!!

The birds fly away. Amberley sits down. Sgt Blob sits down near Amberley and Nug and Frizz sit down on the other bench.

SGT BLOB
How is he? Any change?

Amberley shakes her head. She's burdened with great sorrow. Frizz and Nug feel for her.

FRIZZ
How's the scarf coming along?

Amberley musters half a smile. She completes the last stitch.

AMBERLEY
Funny you should ask cause I've just finished.

Amberley gets up and wraps the scarf around statue Rufus. Sgt Blob, Nug and Frizz look on - all three look moved.
AMBERLEY
This should keep you warm now that it's getting cold.

Amberley adjusts the scarf but breaks down in statue's arms.

AMBERLEY
Oh Rufus, what was I thinking letting you go on that deadly mission alone. How could I when you've always been there for me.

Tears run down Amberley's cheek.

INT. BOTTOM OF SEA OF DESTRUCTION - CONTINUOUS

SUPER: BOTTOM OF SEA OF DESTRUCTION

Dark murky water five miles from bottom. The sleeping Zordrak still wrapped in the net plummets down down down.

NARRATOR
At that very moment something happened that no one saw coming.

Bundled sleeping Zordrak plummeting to the bottom is dwarfed by a giant angler fish razor sharp teeth crazy eyes.

Zordrak opens his eyes awake only to stare at the giant fish's razor sharp teeth and his imminent demise.

NARRATOR
No ten years with good behaviour.

The fish eats him. Zordrak screams but no sound - just a large air bubble as he disappears inside the angler fish.

The fish licks its fat fish lips with a huge fat tongue. It swims into the murky cold darkness and disappears.

NARRATOR
The only one who will shed a tear over Zordrak's demise will be his equally repugnant evil sister Zarag.

INT. ZORDRAK'S STATUE STORAGE - CONTINUOUS

Pitch black. A door opens revealing a large room. In enters an old Urpney JANITOR bushy moustache with bucket and mop.
He sits the candle on a small table, the flickering light dances shadows on countless statues covered in dust and webs.

The Janitor sits on the bucket upside down. He pulls out a pipe and lights up. The Janitor plays hooky, shirks his work.

The smoke climbs up hugging the ceiling fanning back over countless statues. At the rear of the room against a wall of solid rock are two cave Urpneys DUDE 1 & 2 with thick beards and dressed courtesy of Flinstone & Rubble. Covered in dust.

NARRATOR
What was most amazing is with Zordrak's demise the effect of his evil spells became null and void.

The statues start to move around, they transform amongst themselves, confused what's happened. Thousands of Urpneys from countless generations are stretching and moving stiff limbs, muttering amongst themselves, all confused.

The Janitor witnesses this phenomena. He runs out scared leaving the candle behind.

Surfer dudes rear of room shake off centuries of dust. The Dudes have Cali airhead surfer accents - think Bill and Ted.

DUDE 1
Dude! Who are all these other dudes.

DUDE 2
Dude! I have no idea. Last thing I remember is that giant lizard dude.

DUDE 1
Dude! I remember lizard dude too. He was totally gnarly.

DUDE 2
Totally.

EXT. NOOPVILLE MAIN STREET - CONTINUOUS

Tears run down Amberley's cheek. She sobs hard in Rufus's arms. Tears trickle down her cheek and onto statue Rufus. On contact the transformation from statue to alive begins.

A few of the town folk have stopped to look on.
AMBERLEY
I'm sorry Rufus, I'm sorry.

Colour and life return to Rufus and he awakes confused. He listens hard to Amberley who is unaware he is awake & alive.

AMBERLEY (CONT'D)
I always wanted to tell you Rufus you are my soul mate and I love you and now I never will.

RUFUS
Never say never especially when it comes to me.

Amberley can't believe her ears. The crowd cheer.

EVERYONE
YYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYYY
INT. MR MUFFIN'S SHOP | FRIZZ'S PIZZA – DAY

Mr Muffin rearranges muffins on display. He lines them up perfectly. It's a slow day. Also on display are doughnuts, cakes and other treats. A sign reads “Frizz's Pizza – Nite Only”. A wood fire oven takes up a corner of the store.

SUPER: SIX MONTHS LATER

Rufus enters. He looks quite smart in a fine tailored green suit with light green trim. Think Robin Hood chic.

MR MUFFIN
Woah ho. Don't you scrub up okay.

RUFUS
Thanks Mr Muffin. Is Frizz about?

MR MUFFIN
I saw him earlier on one of em park benches.

RUFUS
Thanks.
You're coming today. Right?

MR MUFFIN
Wouldn't miss it for the world. I was hoping I could get rid of some of these but looks like everyone's left early.

RUFUS
When does the last one run.

MR MUFFIN
Noon sharp. That's my ride.
Probably see you later.

RUFUS
Thanks Mr Muffin.

Rufus walks towards the exit. Mr Muffin calls him back.

MR MUFFIN
Rufus. Should mention, Frizz he's been moody of late. Not sure why.

RUFUS
Thanks Mr Muffin. Bye.
Rufus exits the store.

EXT. NOOPVILLE MAIN STREET – CONTINUOUS

Frizz broods as he sits on a bench at the unofficial town square where Statue Rufus stood. A statue of Queen Heligatoria has replaced the old one. Frizz wears the same green trim suit as Rufus. He looks depressed. Rufus arrives.

RUFUS
Why the long face?

Rufus sits down next to Frizz.

FRIZZ
Are you sure you want me as your best man?

RUFUS
Of course! Why? Are you getting cold feet? Cause that's my job.

FRIZZ
No seriously. Are you sure you want an Urpney from the Land of Nightmares as your Best Man? I just don't feel worthy.

RUFUS
Of course! You're more than worthy.

FRIZZ
Maybe you should find another Best Man. It don't feel right after all the bad stuff I did for Zordrak. I mean how can you forgive me when I can't even forgive myself.

RUFUS
Frizz I don't care what you did before. Besides, you were under the spell of a bloodthirsty tyrant. It's not like you had a choice.

FRIZZ
I don't know.

Rufus has an idea. He stands up.
RUFUS
Meet me at the water hole in ten.

FRIZZ
Huh?

RUFUS
Water hole in ten. And bring a towel and your swimming trunks.

FRIZZ
Why?

RUFUS
You'll see but we gotta hurry.
Quick now.

Frizz stands confused. Rufus runs off. Frizz is close behind.

EXT. CAVE BEHIND TROPICAL LAGOON WATERFALL – DAY

In the secluded cave behind the waterfall, Rufus leads Frizz with a fire torch. He holds it up to the wall where there are crude primal stick drawings of the Land of Dream species.

Rufus shines the torch at a number of primitive drawings of Noops, Wots, Heligators, Foxicans, Mushfrogs and Urpneys.

Frizz can't believe his eyes. He has to take a second look.

RUFUS
These were drawn a long long time ago. Land of Dreams dreamtime.

FRIZZ
So if we -

RUFUS
Exactly. You are meant to be here. You are a Land of Dreams creature.

Frizz feels a great weight has been taken off his shoulders.

FRIZZ
I'm worthy and I belong!

EXT. OUTSKIRTS OF NOOPVILLE – DAY

Rufus and Frizz, back in their green suits, run hard across the field outside of Noopville where the Urpneys turned good.
Rufus & Frizz run up the hill where Zordrak's armada had landed. A billboard half way up reads in large font 'URPGOR EXPRESS'. The billboard also has an image of Urpgor's head.

Frizz & Rufus reach the hilltop. The hilltop is empty except for a small ticket box with the sign 'Urpgor Express'.

A few hundred yards away, an air ship with patchwork balloon and loaded with Urpney & Noop passengers heads for Cerulean. A sign on the stern -'URPGOR EXPRESS' is in the same font as the billboard with the same image of Urpgor's head.

Rufus and Frizz race up to the ticket box. They find Urpgor manning it.

RUFUS
Oh no! Was that the last ship to Cerulean?

URPGOR
For today. Aren't you supposed to be getting married there today?

RUFUS
I'm supposed to be.

Rufus is shattered. He turns to Frizz and shakes his head in disappointment. Frizz pats his shoulder. Rufus has an idea. He returns to the ticket box with renewed vigour.

RUFUS (CONT'D)
Hey you're invited to our wedding?

URPGOR
I am.

RUFUS
So how are you getting there?

URPGOR
I've got a ride and here it is now.

Sgt Blob arrives in the smaller flying craft Priscila and Amberley hijacked. On the side in large font is 'N P D'. He parks it adjacent to the ticket box.

Rufus and Frizz share a relieved look.
EXT. EN ROUTE TO CERULEAN - DAY

The flying craft zooms over the Wot forest treetops.

Rufus & Frizz, dressed in green Robin Hood chic suits, are at the stern of the boat. Frizz controls the outboard motor tiller. Rufus admires the scenery. The two laugh and joke.

Urpgor and Blob sit under the balloon. Sgt Blob takes out a bottle of moonshine jug 'XXX' that was hidden under his seat.

    SGT BLOB
    Great these two came along. Have a few before the big event.

    URPGOR
    Don't mind if I do.

Sgt Blob passes Urpgor the bottle expecting him to take a swig. Urpgor instead downs the whole bottle. Blob can't believe his eyes.

    URPGOR (CONT'D)
    Unk unk unk unk unk unk unk!

Urpgor returns the jug. Sgt Blob is devastated it's empty.

Urpgor wipes his mouth with his sleeve.

Sgt Blob has an idea that lifts his spirits. Blob uses one hand to search under the seat again. He finds another jug. Sgt Blob keeps hold of the jug out of sight from Urpgor.

    URPGOR
    (inebriated)
    I could go for a Frizz Pizza.

    SGT BLOB
    Yes Frizz Pizza is my favourite food on any day ending in 'Y'.

    URPGOR
    (inebriated)
    You know I've had a few issues adjusting. Being happy isn't a full time thing. I'm still haunted by the past. Can't stop thinking any moment I'm gunna hear that ear piercing screech - URPGORRRRRR!
Sgt Blob lets his guard down. He holds out the moonshine XXX.

SGT BLOB
Adjustment is huge. Huge. We're a species that have never known freedom. But hey we all done okay. Nug's a grocery packer.. ..but he's happy. And best to remember only the good times.

URPGOR
(inebriated)
Only the good times? That don't leave anything to remember at all.

SGT BLOB
What about all those times he threatened to feed us to the fraznats and he never did. That was a giggle don't you think?

URPGOR
(inebriated)
He was toying with us like a cat to a mouse. What? You thought he was kidding? Really?

SGT BLOB
Well he must have threatened us a hundred times and he never did.

URPGOR
(inebriated)
I was totally terrified every time.

SGT BLOB
Yeah me too. Just wanted to sound tough. Weren't any good times. Guess we just look forward.

Urpgor and Sgt Blob stare off into space.

URPGOR
(inebriated)
Wonder what ever happened to them Fraznats?
SGT BLOB

No idea.

URPGOR
(inebriated)
They'd make great pets.

Both Urpgor and Sgt Blob continue to stare forward. Urpgor breaks his stare and looks towards Sgt Blob, notices the jug. Urpgor snatches the jug out of Sgt Blob's hand and downs it. Sgt Blob can only look on to see Urpgor down his last bottle.

URPGOR (CONT'D)
(inebriated)
Unk unk unk unk unk unk unk!

INT. ZORDRAK'S LAIR - CONTINUOUS

The Urpney Janitor looks through dozens of barrels all with the label 'FRAZNAT FOOD'. He moves empty barrels to one side when he finds they're empty. There is one barrel left.

The Janitor opens the barrel lid and looks inside, it's only a quarter full of food that resembles rolled oats. One of the Janitor's shoelaces is untied.

The Janitor carries the near empty barrel to the 'Pit of No Return' near Zordrak's throne. The Fraznats are out of sight except for their razor sharp pincers which hungrily snap for their food. The Janitor's shoe lace is still untied.

JANITOR
It's coming. It's coming.

The Janitor stands near the pit, his shoe lace dangles near the edge. He shakes the remaining Fraznat food into the pit. Pincers disappear as the Fraznats feed. Seconds later they return to snapping the air.

JANITOR (CONT'D)
Sorry. That's all there is until Zordrak returns and they can order some mo--

A pincer grabs hold of the shoelace. The Janitor is pulled down into the pit. The pincers hungrily move towards the fallen Urpney. Wilhelm Scream.

JANITOR (CONT'D) (O.S.)
AAARRRRRRRRRRRRRRRRRRR!
EXT. EN ROUTE TO CERULEAN – DAY

The craft zooms to Cerulean. A blue glimmer on the horizon.

Urpgor is asleep drunk, his tongue hangs out. Sgt Blob laments as he checks the XXX jugs are empty -not even a drop.

Rufus looks anxious as he checks his pocket watch.

EXT. BEFORE CERULEAN CATHEDRAL – DAY

Adjacent the palace is Cerulean Cathedral built at a grand scale entirely from opaque sky blue slate. The Cathedral's layer cake stairs, heavy redwood doors and unique stylish design make it a worthy neighbour to the palace.

Waiting near the foot of the stairs is Amberley the Bride, Maid of Honour Priscila and Priscila's five girls and for today Amberley's little flower girls. Priscila and her girls are all pretty in pink. Amberley looks worried.

AMBERLEY
Where is he? Do you think he's changed his mind?

PRISCILA
Who Rufus? Never! He should be here any minute.

Priscila looks skyward. She sees the flying craft approach.

PRISCILA (CONT'D)
He's coming. We should hide around the corner. It's bad luck if he -

AMBERLEY
Good idea.

Amberley moves away from the stairs out of view.

PRISCILA
Come on girls.

Priscila herds her girls away from the stairs and entrance.

The flying craft zooms down in front of the Cathedral and stops, hovering yards above the cobblestone street. Rufus and Frizz jump out and Sgt Blob takes control and flies off.

Rufus and Frizz bolt towards the Cathedral's double doors.
INT. CERULEAN CATHEDRAL – DAY

Blue light filters through the opaque slate the Cathedral is made from. There are pews either side full with guests and an aisle from the entrance to the alter. Queen Heligatoria stands before the alter draped in blue priest like garb.

Dream Maker, Albert, Pildit, Wildit, Nug, Bridgie and his five sons are seated in the front pews. Also at front are Mr Muffin, Mr Wax, Mr Green, Mr Blossom and other Noopville residents. Urpneys & Heligators fill up the remaining pews.

In other pews are Captain Freddy in a decorated uniform, Mr Bloomfur and the Queen's butler Jives. Seated at another pew is BIMBLE another Martin Gates character from the 90s.

Mr Green looks at his pocket watch. He turns to Mr Muffin.

MR GREEN
Typical Rufus, late again.

Mr Muffin nods in agreement.

The entrance doors burst open and Rufus and Frizz rush in. The sight of Rufus has put all in a good mood. The pair move in front of the alter to the right.

QUEEN HELIGATORIA
You made it.

Rufus nods as he tries to catch his breathe. The wedding march music starts. Rufus and Frizz turn to view the bride.

Amberley's a beautiful bride. Leading the bridal procession are flower girls Gwengi & Koki, fluttering low, throwing red rose petals. Flerm, Mechee and Brenda are the Procession's tail, fluttering low and holding out the bridal train.

Priscila walks yards before Amberley and throws petals too.

Rufus stands proud watching his bride walk down the aisle.

Priscila and the flower girls move over to the left. Amberley and Rufus meet before the alter, Maid of Honour and Best man either side. Everyone looks so happy for them.

QUEEN HELIGATORIA
Greetings one and all. You are all welcome to witness the marriage of these fine Noops Rufus and Amberley.
Queen Heligatoria turns to Frizz.

QUEEN HELIGATORIA (CONT'D)
Do you have the ring?

Frizz feels his waist pocket and nods. He passes it to Rufus.

QUEEN HELIGATORIA (CONT'D)
Rufus, please place the ring on Amberley’s finger.

Amberley holds out her left ring finger. Rufus places the wedding ring on her finger. The two share a smile.

Many are moved. Nug sobs, Bridgie offers him a handkerchief. Nug wipes his eyes then blows his nose loudly into it. He offers it back to Bridgie but Bridgie declines.

QUEEN HELIGATORIA (CONT'D)
Rufus, do you take Amberley to be your wife for better or worse till death you do part.

RUFUS
I do.

QUEEN HELIGATORIA
Amberley, do you take Rufus to be your husband for better or worse till death you do part.

AMBERLEY
I do.

QUEEN HELIGATORIA
To you all, as witnesses to this union, is there any reason that these two should not be wed?

The crowd are quiet. Sgt Blob and Urpgor enter. Urpgor is still drunk and very noisy and boisterous.

URPGOR
Sorry we’re late!

Everyone turns around to look at Sgt Blob and Urpgor who have found seats near the back.
QUEEN HELIGATORIA
One more time. Any reasons they should not be married. Any one?

There are no further interruptions.

QUEEN HELIGATORIA (CONT'D)
By the power invested in me and with you all here as witness I now name you Husband and Wife. You may kiss the bride.

Amberley lifts her veil and the two kiss to cheers and wolf whistles from the crowd.

INT. QUEEN HELIGATORIA'S ROYAL COURT - DAY

On a small stage in the corner of the Royal court Bridgie and his boys are the wedding band. They play background wedding reception music - 'Running Bear Little White Girl'.

The royal court has been converted into a large reception area. Rufus and Amberley sit at the long bridal table, either side of them is Priscila and Frizz. Also at the table are the Dream Maker, Albert, Queen Heligatoria, Pildit & Wildit.

Seated at a table nearby is Sgt Blob and Urpgor. They are served their main course of pizza by Foxican waiters.

Nearby is a round table with all of Priscila's girls in pink. Nug arrives to find his name 'Nug' at the kids table.

NUG
Awwww! Why do I always have to sit at the kids table.

Queen Heligatoria sits opposite Urpgor and Sgt Blob.

URPGOR | SGT BLOB
Your majesty.

QUEEN HELIGATORIA
Just the two I was looking for. I'll be brief. Urpgor, what would you say to a position on my cabinet as Minister of Technology.

URPGOR
Well Ma'am I do have Urpgor Express to manage and -
QUEEN HELIGATORIA
I'll supply you with whatever you need, a fully equipped lab and lab assistants and you'll have a royal pension when you retire.

URPGOR
A fully equipped lab! When do I start?

QUEEN HELIGATORIA
Monday.

Urpgor looks excited.

QUEEN HELIGATORIA (CONT'D)
And Sgt Blob, I have a similar proposition – head of my C R F S, Cerulean Royal Flying Squad. Our fair city could benefit from your long military experience.

SGT BLOB
Well Ma'am I do already have a job as the Police Sergeant of Noop--

QUEEN HELIGATORIA
Tut tut. The police chief role in Noopville is beneath someone of your calibre.

Queen Heligatoria pats Sgt Blob's hand and gives him a smile.

QUEEN HELIGATORIA (CONT'D)
I'll triple whatever you are earning now, five weeks leave a year.

SGT BLOB
But your highness, Noopville depends on me.

QUEEN HELIGATORIA
You can also bring in your own team.

SGT BLOB
My own team? Really?

QUEEN HELIGATORIA
Yes but I need an answer now.
SGT BLOB
I'm in.

QUEEN HELIGATORIA
Splendid. Well I'll see you both Monday.

Queen Heligatoria squeezes Sgt Blob's hand before leaving.
Both Sgt Blob and Urpgor have stars in their eyes.

URPGOR
Wow - my very own lab.

SGT BLOB
Wow - my very own team.

Bridgie and his boys finish another set of Wedding reception hits.

BRIDGIE
Me and the boys are having a break.
Back soon.

Bridgie and his boys leave the stage.

Sgt Blob finds Frizz and Nug near the bar both having an ale.

SGT BLOB
Frizz! Nug! I know you both have successful careers but I've been offered head of the Flying Squad and I can put together my own team so I was hoping -

FRIZZ
I'm in.

NUG
Me too.

SGT BLOB
Are you sure? I don't want to disrupt your careers.

FRIZZ
I'm good.

NUG
I'm good too.
Sgt Blob puts his arms around Nug and Frizz, all are happy.

SGT BLOB
Splendid! Splendid! Now that's one thing I do miss. The camaraderie.

Queen Heligatoria makes her way back to her seat, Jives is no where in sight. She looks at her chair unsure what to do.

Spot arrives and holds the chair out for her.

QUEEN HELIGATORIA
Why thank you. What a well mannered young Heligator.

Spot holds the chair out while the Queen positions herself.

Bridgie sees Spot from the other side near the bar. He screams at the top of his lungs. Everything in slow motion.

BRIDGIE
S-P-O-T!!!!!! N-O-O-O-O-O-O!!!!

As the Queen attempts to sit, Jives rushes in and bumps Spot out of the way and pushes the chair in for the Queen.

Everyone stops what they're doing. All eyes are on Bridgie.

BRIDGIE (CONT'D)
Spot No! Figaro! Figaro! Figaro!
(beat)
Clearing the ol' wind pipes! Sorry folks!

Bridgie is relieved everyone returns to their conversations.

Bridgie and sons return to the stage. They prepare to play.

Sgt Blob stands before the stage as part of his Emcee duties.

SGT BLOB
Now if I could all ask you to give Rufus and Amberley a big round of applause as they have their very first dance as husband and wife.

Huge applause as Rufus and Amberley walk onto the dance floor. Bridgie and his sons play a soft rock ballad.
Sgt Blob (Cont'd)

If anyone would like to join the happy couple, please do.

The dance floor is invaded by Noops such as Mr Green as well as Wots, Heligators, Urpeys and Foxicans. Even the Dream Maker, Albert, Pildit and Wildit are dancing. In the middle of the dance floor, Bimble shakes his groove to the music.

Amberley and Rufus only have eyes for each other.

Rufus
Let's get an early start on our honeymoon.

Amberley
Good idea.

Everyone is having such a good time they don't notice the happy couple dancing their way out of the reception. They are off the dance floor and near the exit before Sgt Blob notices them leaving. He gets Bridgie to stop the music.

Sgt Blob
Attention everyone. We have two people eager to get away on their honeymoon. I must remind them that no one leaves till the bouquet is thrown.

Amberley and Rufus turn red from embarrassment. Amberley has hold of her boutique and turns her back to the crowd. Single females push and shove for a prime position. Even Priscila's girls are in the crowd to catch the bouquet.

Amberley throws it hard. It goes over the heads of everyone and lands in Sgt Blobs hands. He is shocked he caught it and throws it up again. It lands in the Queens hands. She's pleased to have caught it and gives Blob a wave and a smile.

Sgt Blob turns red. He is smitten by Queen Heligatoria.

Ext. Before Cerulean Palace - Late Afternoon

Amberley and Rufus are in Sgt Blob's flying craft. On the stern is a sign - 'JUST MARRIED' and empty cans tied as well.

Everyone from the Wedding is out on the cobblestone street, waving the happy couple goodbye.
PRISCILA
Where are you off too?

AMBERLEY
Rufus and I always wanted to see
the other side of the Land of
Dreams.

PRISCILA
Take care!

Rufus lifts the anchor and starts the outboard motor.
Amberley turns up the heat on the hot air balloon.

EVERYONE
Bye!

RUFUS | AMBERLEY
Bye!

The floating craft zooms off leaving the Wedding guests far behind.

EXT. EN ROUTE TO HONEYMOON – SUNSET

Amberley and Rufus share a smile and hug as the flying craft flies through clouds. The pair fly into a glorious sunset.

Mike Batt's 'Into the Sunset' plays as the pair fly off into the sunset.

SUPER: THE END
EXT. AFTER CREDIT CUT – CAVE BEHIND WATERFALL – DAY

In the secluded cave behind the waterfall, Dude 1 leads Dude 2 with a fire torch. Dude 1 holds it up to the wall. There are crude primal stick drawings of the Land of Dream species.

DUDE 1
Dude! It's still here. Can you believe it.

DUDE 2
Totally.

DUDE 1
Behold dude meister. I'm gunna add one to the collection.

Dude 1 paints something on the wall. After a few seconds he stands back and admires his work. Quite chuffed with himself.

DUDE 1(CONT'D)
Ta Dah!

On the wall near the primitive drawings is a blue outline of Cerulean in bright sky blue.

DUDE 2
Cerulean. Oh man. That blue is awesome. Where did you score that?

DUDE 1
Best blue is Jolly Bird blood bro.

DUDE 2
Hey Dude, ain't they extinct.

DUDE 1
Naaah! I managed to find one top of a mountain. Last one.

DUDE 2
Cool. Hey are you like only drawing buildings now or what?

DUDE 1
Dude. No way! I'm into manga.

DUDE 2
Sweet!

FADE OUT.